

ECE 382N-Sec (FA25):

# L7: Memory Encryption and Integrity Protection

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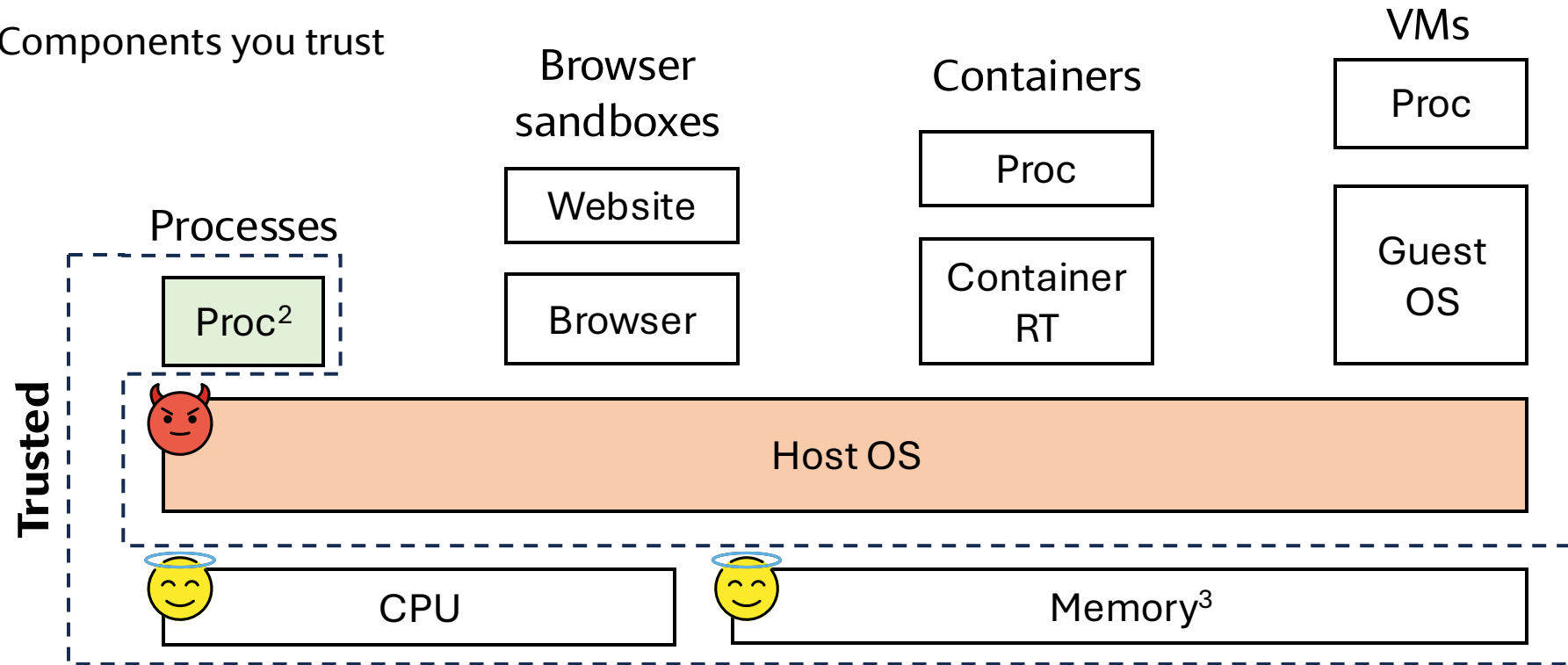
# Before We Start

- Building Trusted-Execution Environments often involves various crypto tools
- This course focuses on general crypto primitives instead of specific algorithms and their implementations
  - These primitives are nice “hammers” to system builders
  - How these hammers are built is fascinating, but it’s out-of-scope for this course
- Our discussion simplifies certain aspects of these crypto primitives. It is good for building an intuitive understanding, but please do consult and follow various crypto standards for anything serious. Don’t re-invent the hammer!
- **A good reference:** “Serious Cryptography: A Practical Introduction to Modern Encryption” by Jean-Philippe Aumasson

# Trusted-Execution Environments (TEE)<sup>1</sup>

 Your program

 Components you trust



<sup>1</sup>TEE is a somewhat overloaded term. We focus on hardware-based TEEs

<sup>2</sup>The process may be divided into trusted and untrusted parts

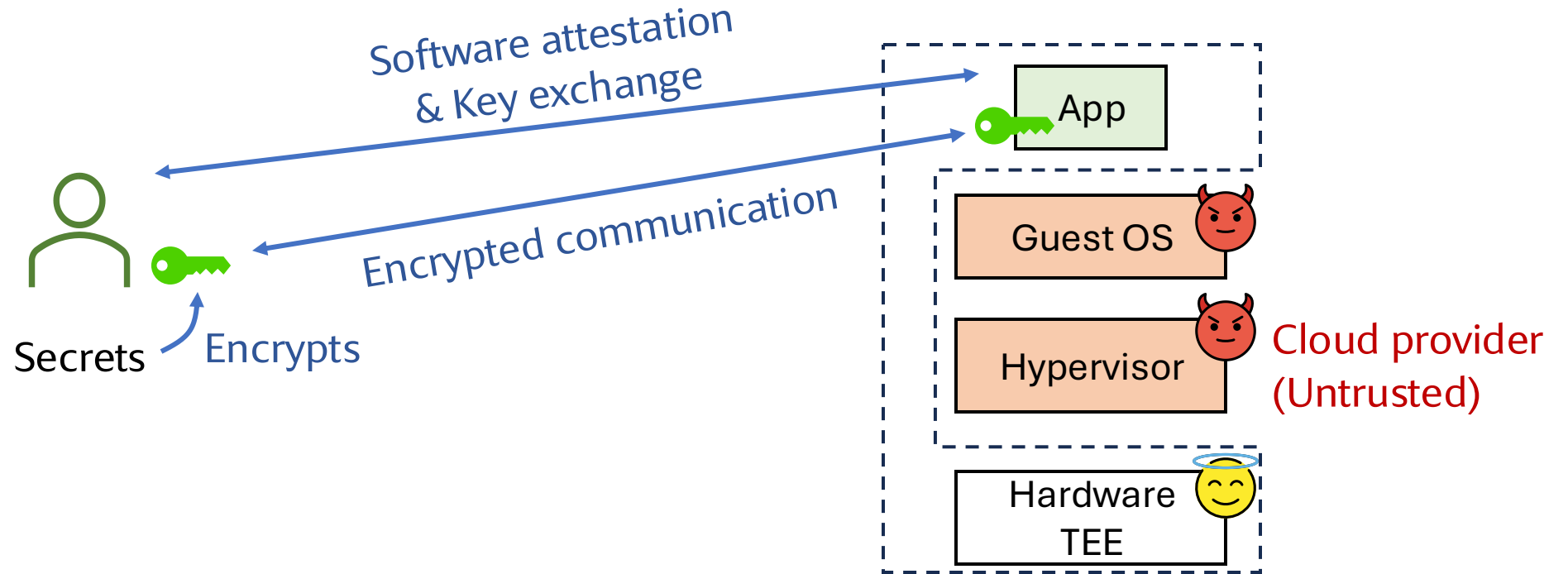
<sup>3</sup>Depending on the memory type and threat model, it may or may not be trusted

# (Common\*) Security Goals of TEEs

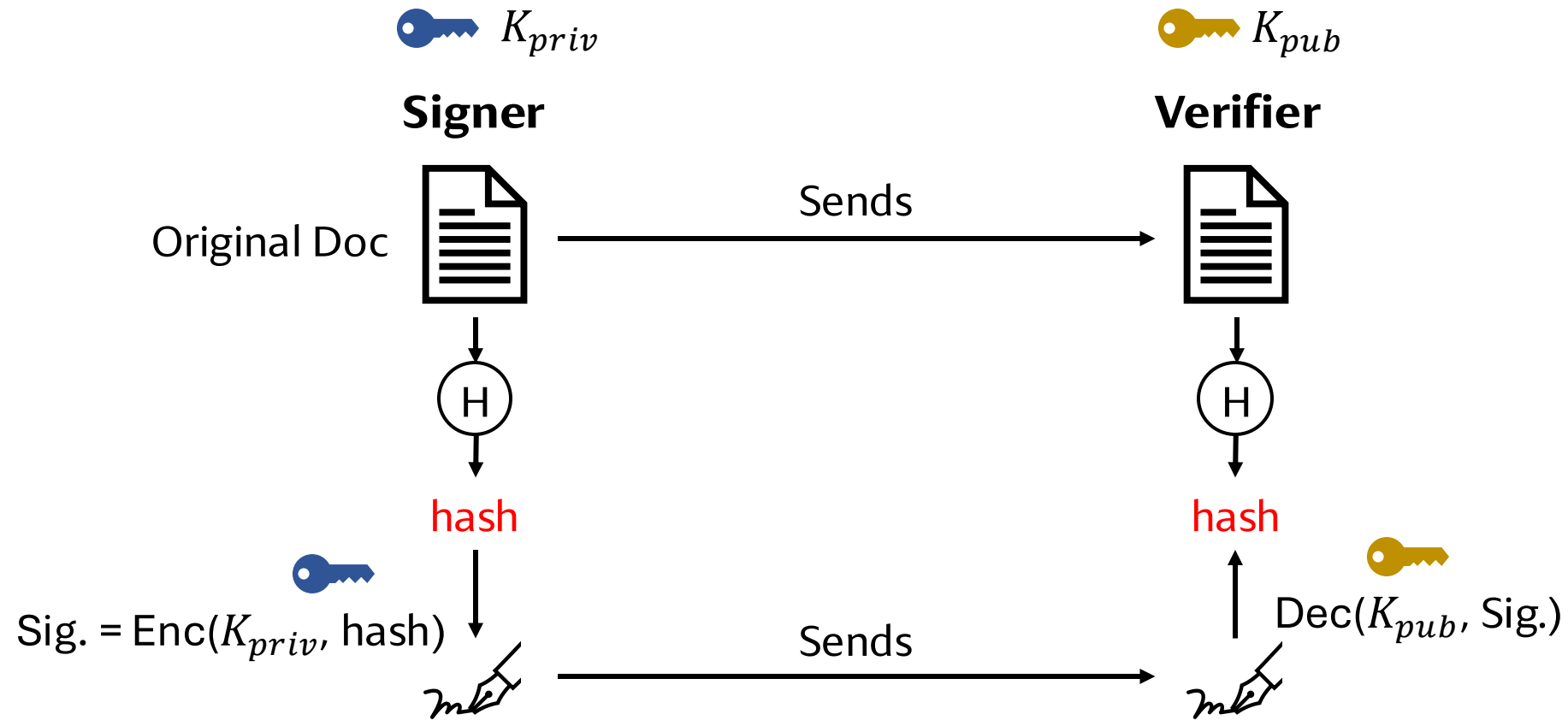
		Example Attacks	
		Software Attack	Physical Attack
✓	<b>Confidentiality</b>	Attacker cannot directly access my private program states (Side channel? Spectre?)	OS reads my pages Bus snooping
✓	<b>Integrity</b>	Attacker cannot tamper with my program states ( <b>Freshness:</b> Program state is up-to-date)	OS writes my pages ? Bus spoofing
✗	<b>Availability</b>	Attacker refuses to execute or give enough resources to my program	OS allocates no CPU time Pull the plug

\*Many variants exist

# Before We Send Our Secrets



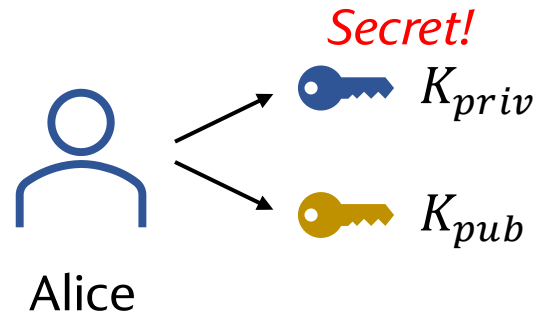
# Digital Signature



Actual schemes are more complex than this

# A Certificate is Like an ID Card

It binds the subject's identity to their public key (or appearance)



## Certificate

Subject Identity = Alice
Subject's Public Key = $K_{pub}$
Valid From/Until = ...
Certificate Usage = ...
...
Issuer's Public Key = $K_{pub}'$
Certificate Signature

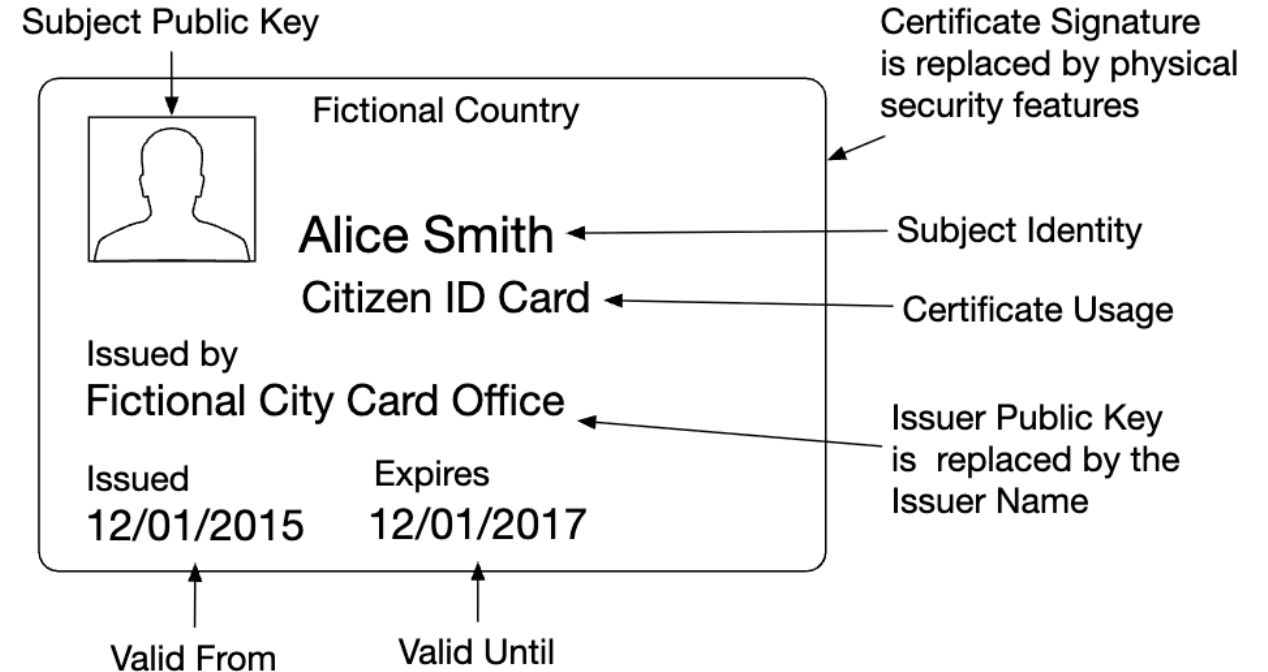
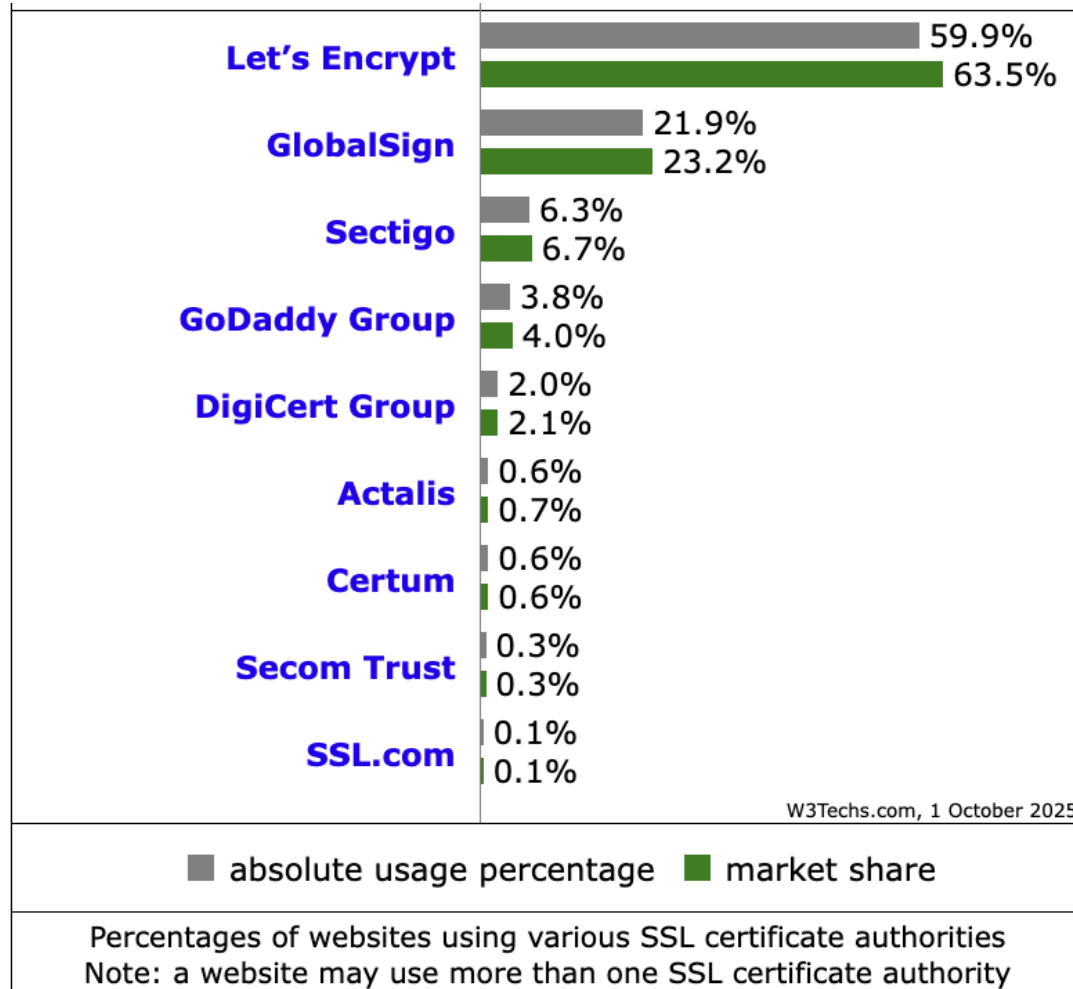


Illustration from "Intel SGX Explained" by Costan et al.

It's a proof of identity-pubkey binding, not proof of identity

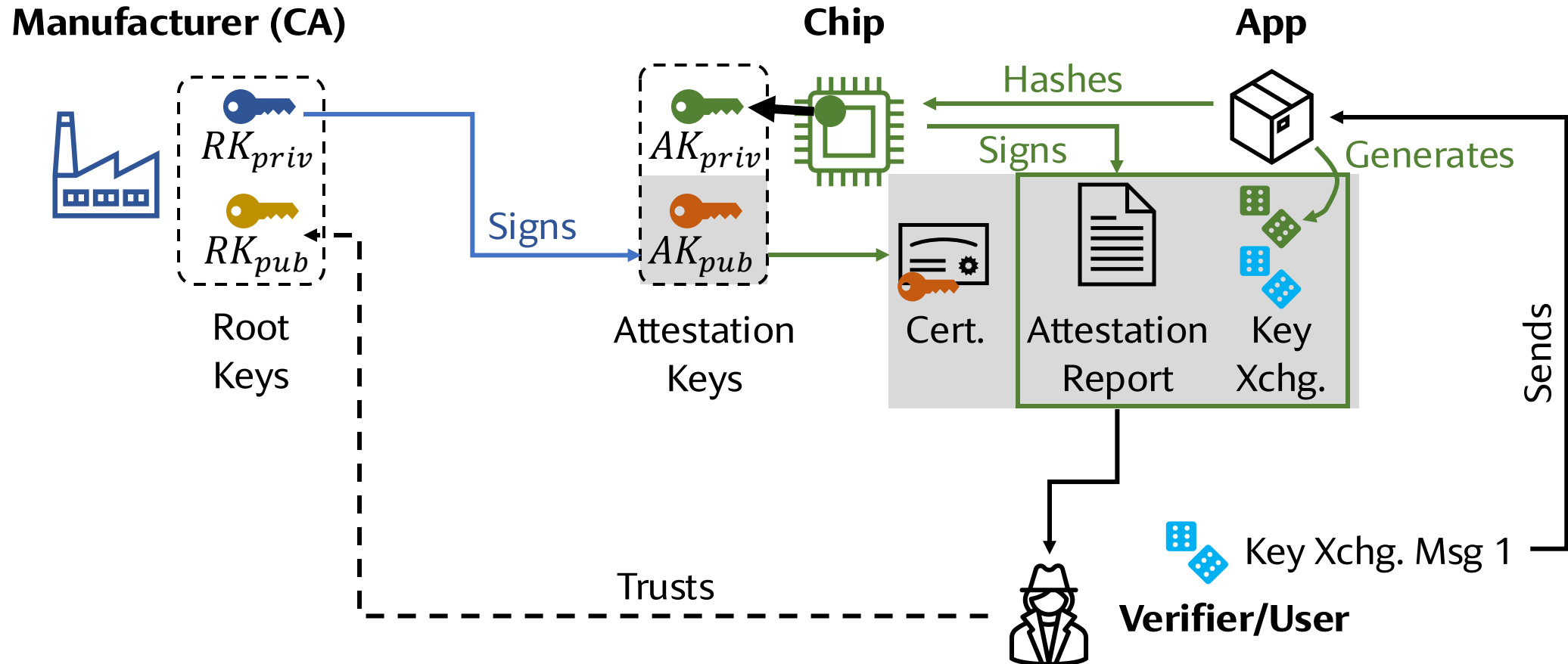
# Popular CAs



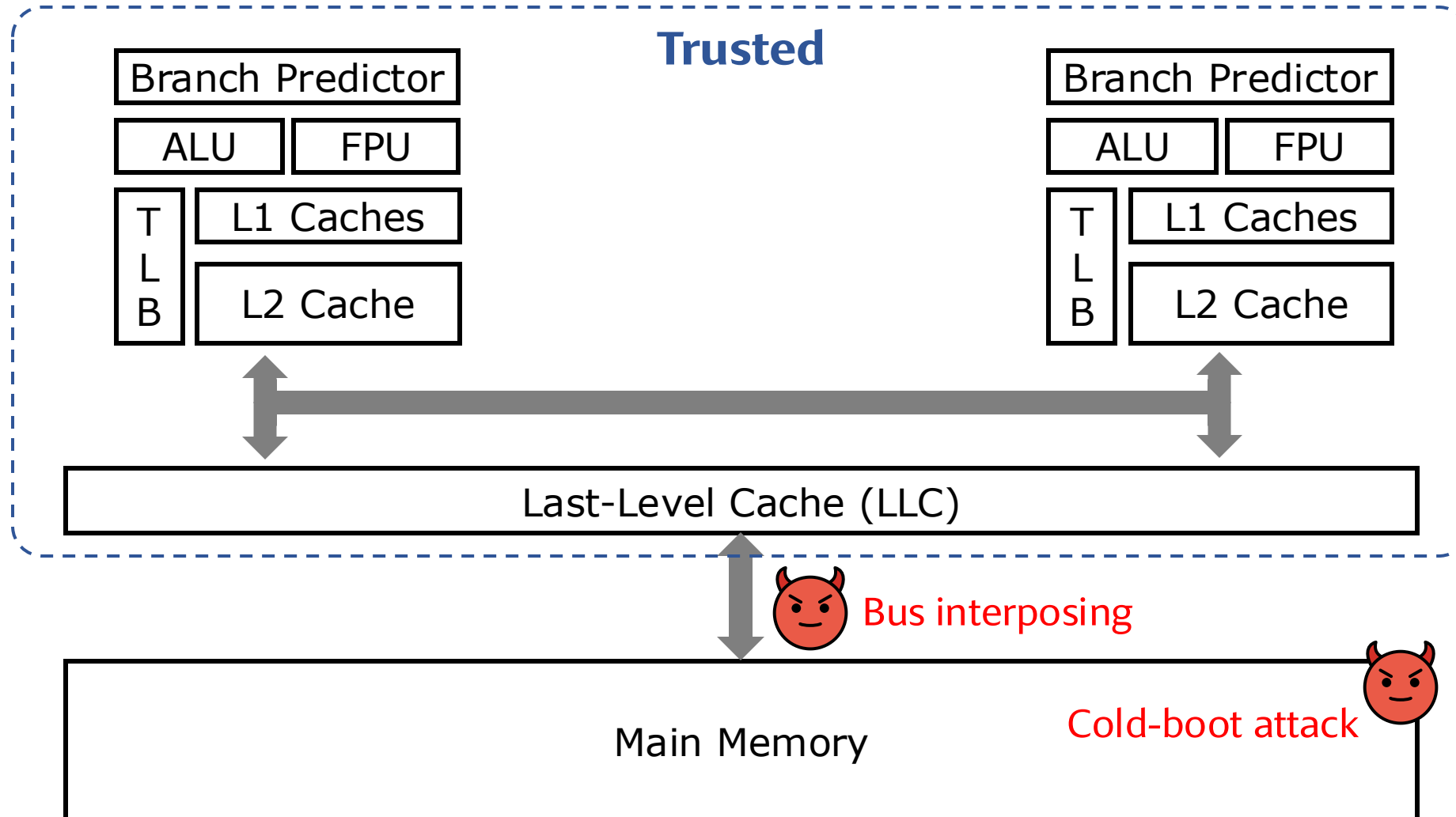
Source: [https://w3techs.com/technologies/overview/ssl\\_certificate](https://w3techs.com/technologies/overview/ssl_certificate)



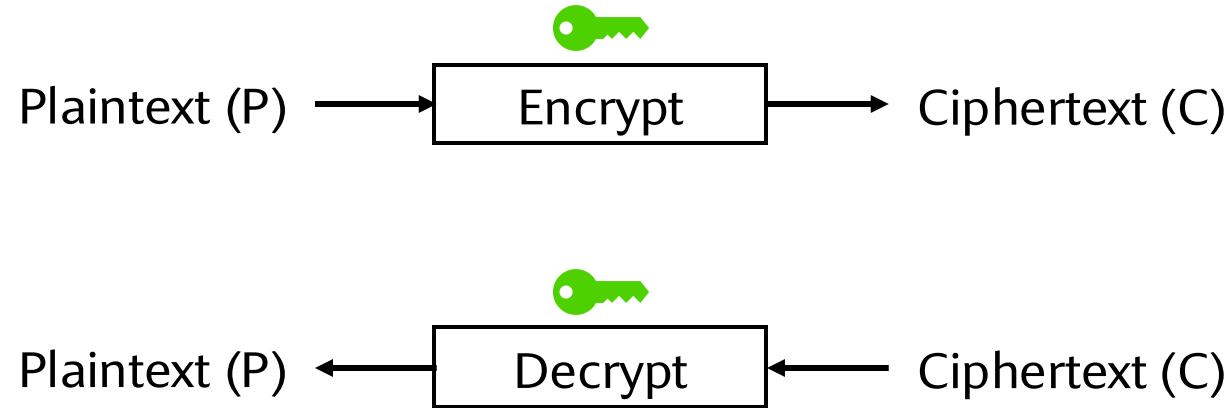
# Software Attestation



# The Need for Memory Encryption and Integrity Protection



# Hammer 4: Symmetric Cipher



The permutation is determined by the key and informally,  
the permutation should look random

# Hammer 4: Symmetric Cipher

In general, we want different ciphertexts if we encrypt the same plaintext twice

Disease	Disease (Encrypted)
Flu	C#@husd
Flu	C#@husd
Diabetes	yv07*we
Covid	fgh8973
Flu	C#@husd
Covid	fgh8973



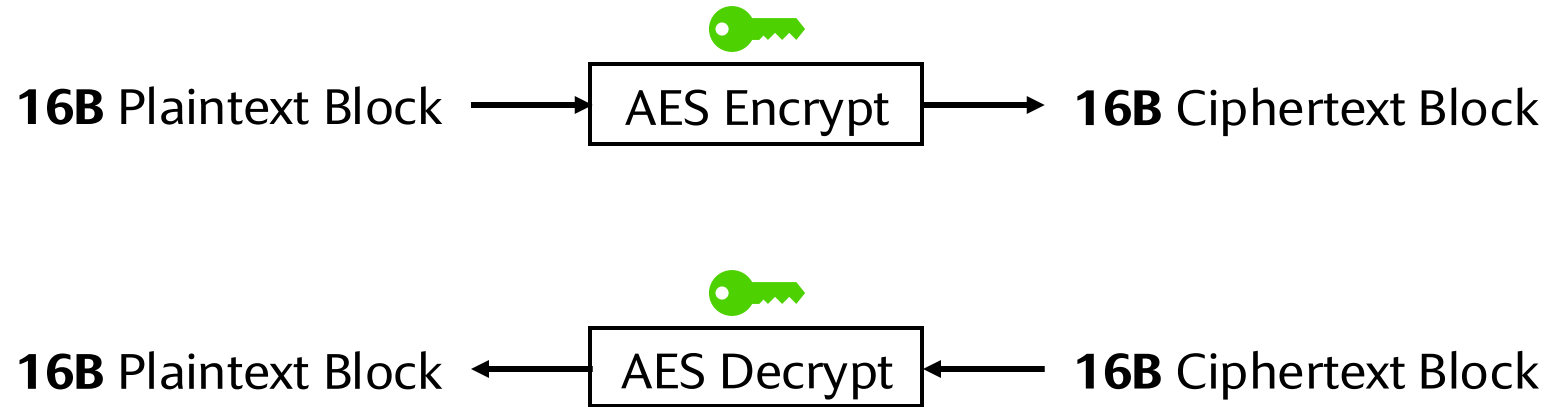
Pad to the same  
length and encrypt  
using the same key

# One-Time Pad

Plaintext (N bits)	0	1	0	0	0	0	0	1	1 ...
	$\oplus$	$\oplus$	$\oplus$	$\oplus$	$\oplus$	$\oplus$	$\oplus$	$\oplus$	$\oplus$
Key (N random bits)	0	0	1	0	1	1	0	0	1 ...
	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$
Ciphertext (N bits)	0	1	1	0	1	1	0	1	0 ...
	$\oplus$	$\oplus$	$\oplus$	$\oplus$	$\oplus$	$\oplus$	$\oplus$	$\oplus$	$\oplus$
Same Key	0	0	1	0	1	1	0	0	1 ...
	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$
Plaintext (N bits)	0	1	0	0	0	0	0	1	1 ...

# Advanced Encryption Standard (AES)

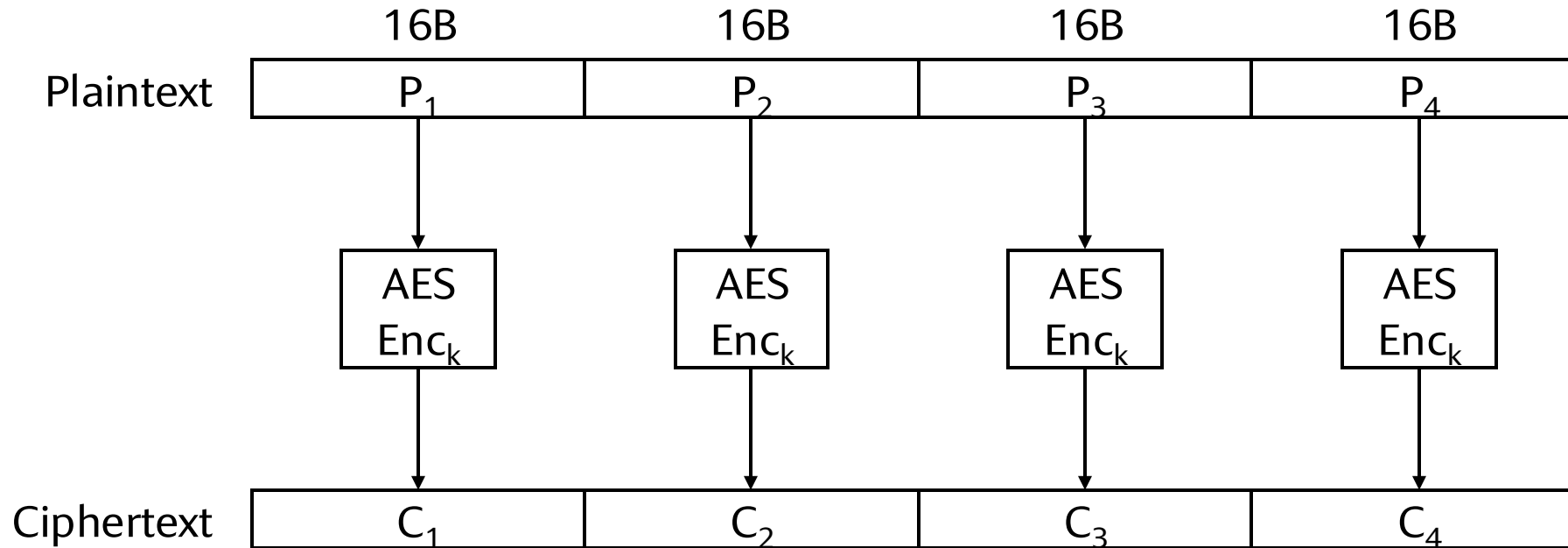
AES is a popular block cipher



Many high-end processors have hardware-accelerated AES instructions

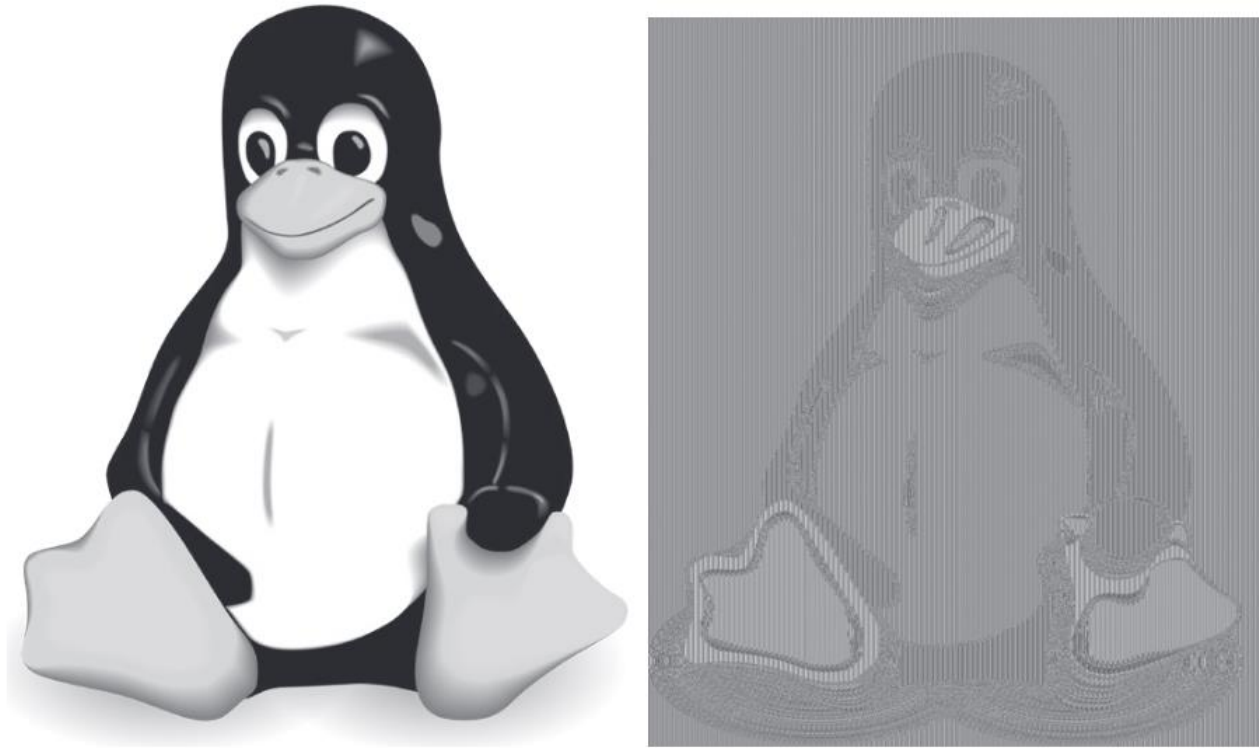
How to use AES to encrypt a message of any length?

# Electronic Codebook (ECB) Mode



Same plaintext blocks are encrypted into the same ciphertext block!

# Electronic Codebook (ECB) Mode



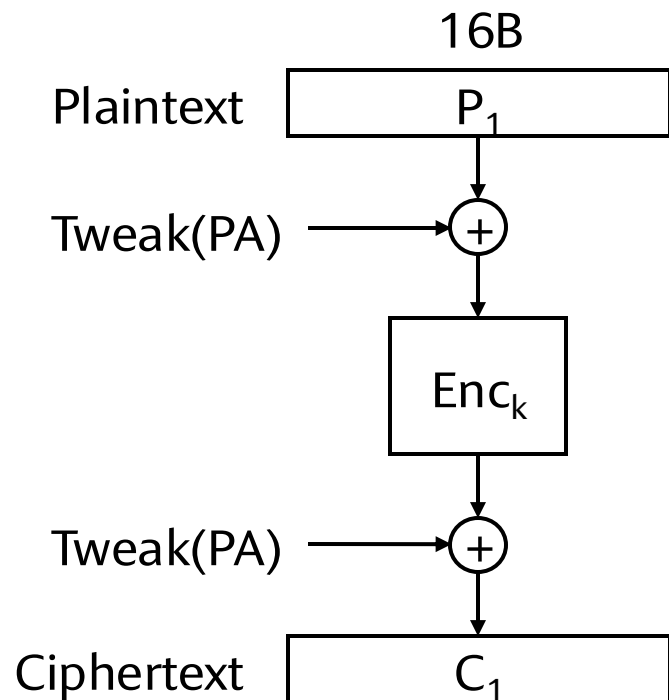
*Figure 4-7: The original image (left) and the ECB-encrypted image (right)*

Source: "Serious Cryptography: A Practical Introduction to Modern Encryption" by Jean-Philippe Aumasson



# XOR-Encrypt-XOR (XEX) Mode

The encryption depends on the physical address (PA) of the data block



$$C = Enc_k(P \oplus Tweak(PA)) \oplus Tweak(PA)$$



Achieve spatial uniqueness---i.e., the same plaintext block at different PAs are encrypted to different ciphertext blocks

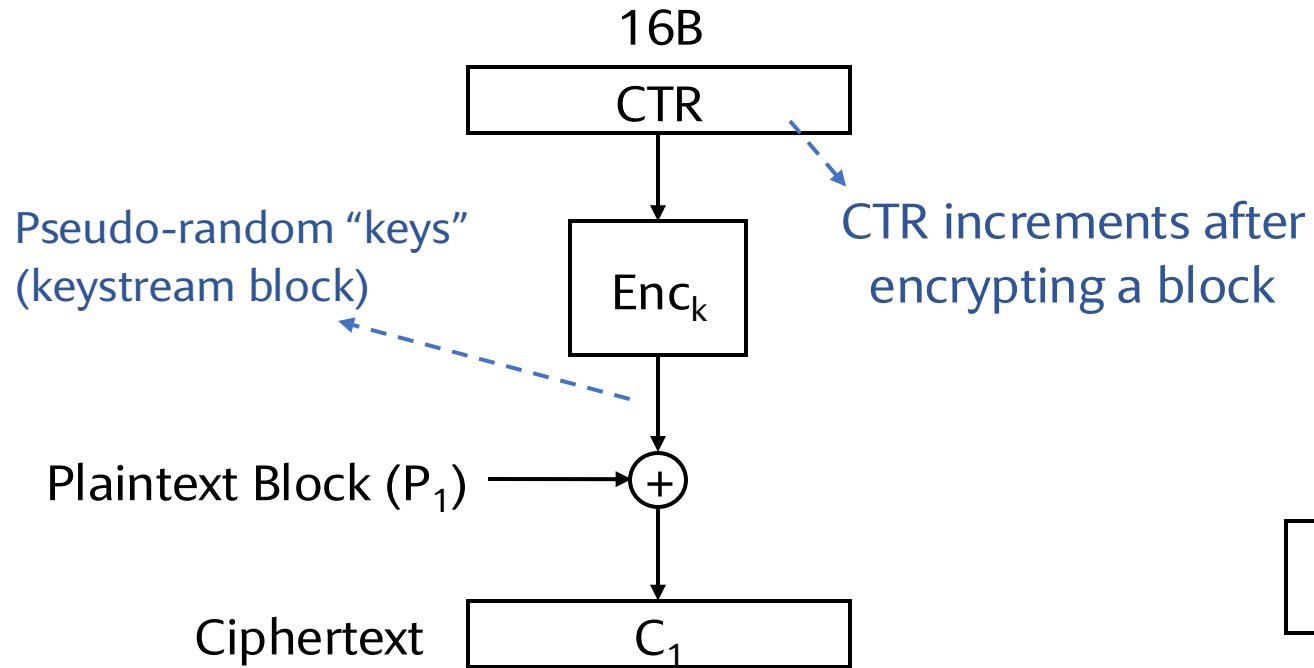


Deterministic encryption at a given location

Attacks on AMD SEV(-SNP):

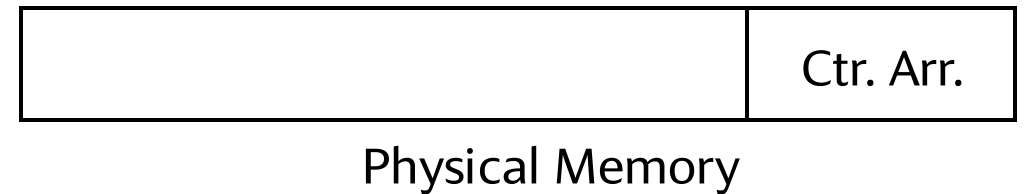
- Li et al, CIPHERLEAKS: Breaking Constant-time Cryptography on AMD SEV via the Ciphertext Side Channel, USENIX'21
- Li et al, A Systematic Look at Ciphertext Side Channels on AMD SEV-SNP, S&P'22

# Counter (CTR) Mode

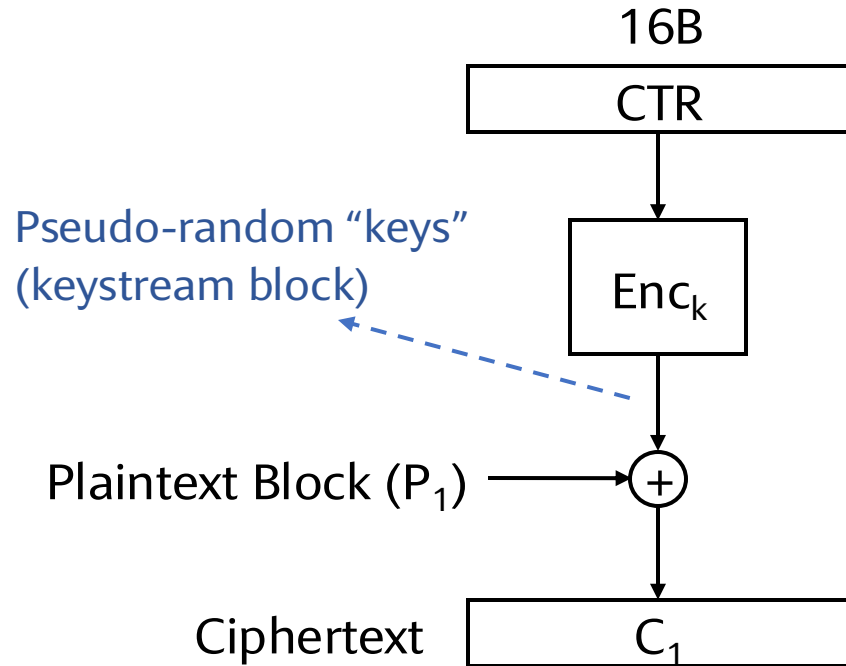


$$C = Enc_k(CTR) \oplus P \quad P = Enc_k(CTR) \oplus C$$

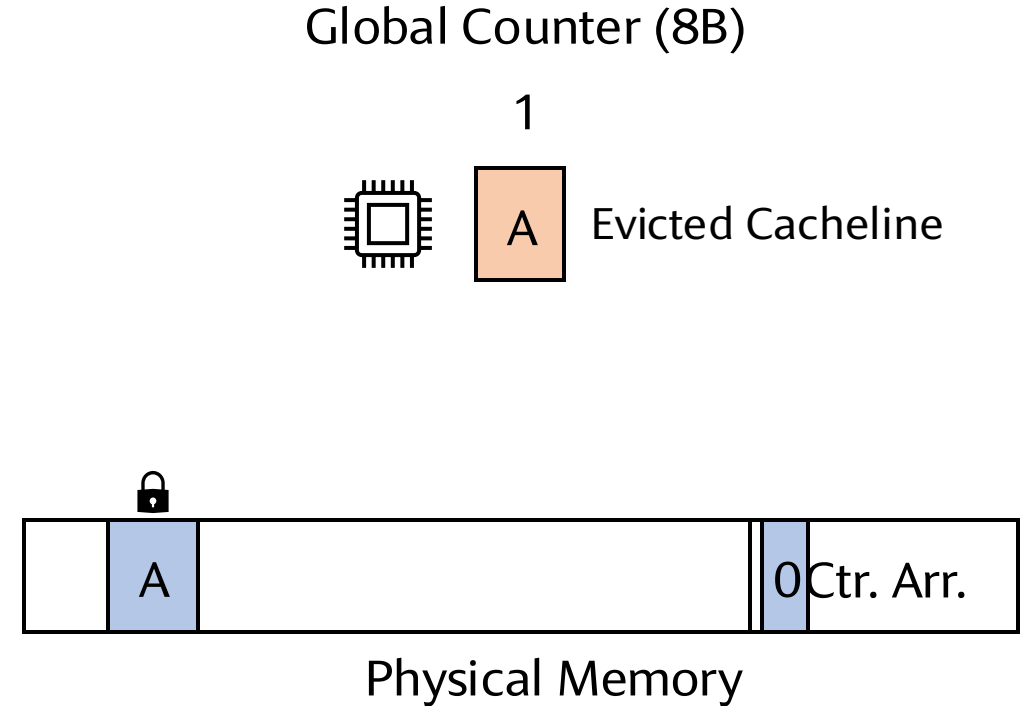
Global Counter (8B)



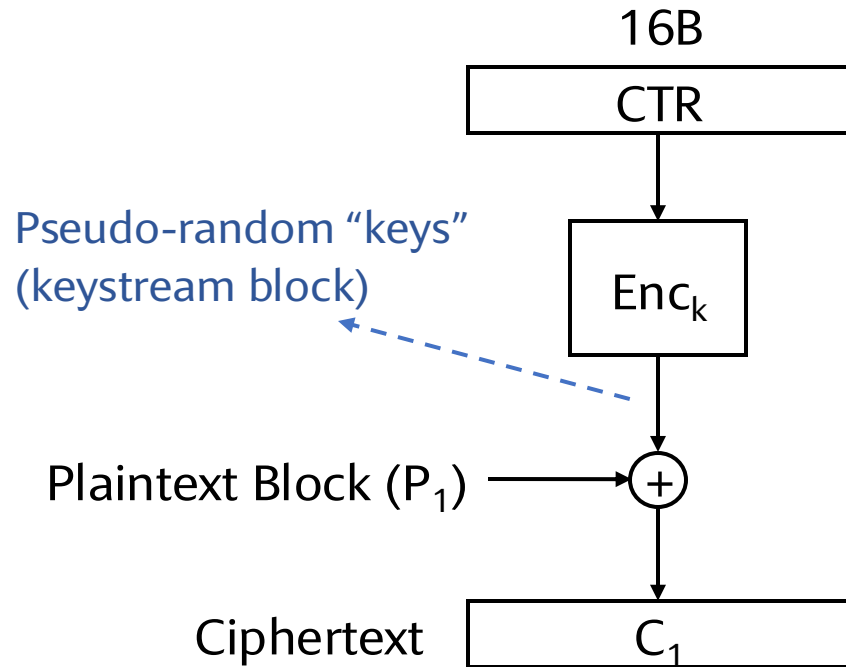
# Counter (CTR) Mode



$$C = Enc_k(CTR) \oplus P \quad P = Enc_k(CTR) \oplus C$$



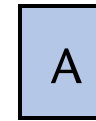
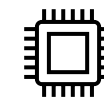
# Counter (CTR) Mode



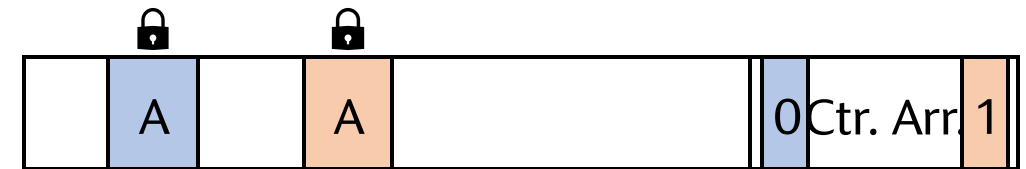
$$C = Enc_k(CTR) \oplus P \quad P = Enc_k(CTR) \oplus C$$

Global Counter (8B)

2

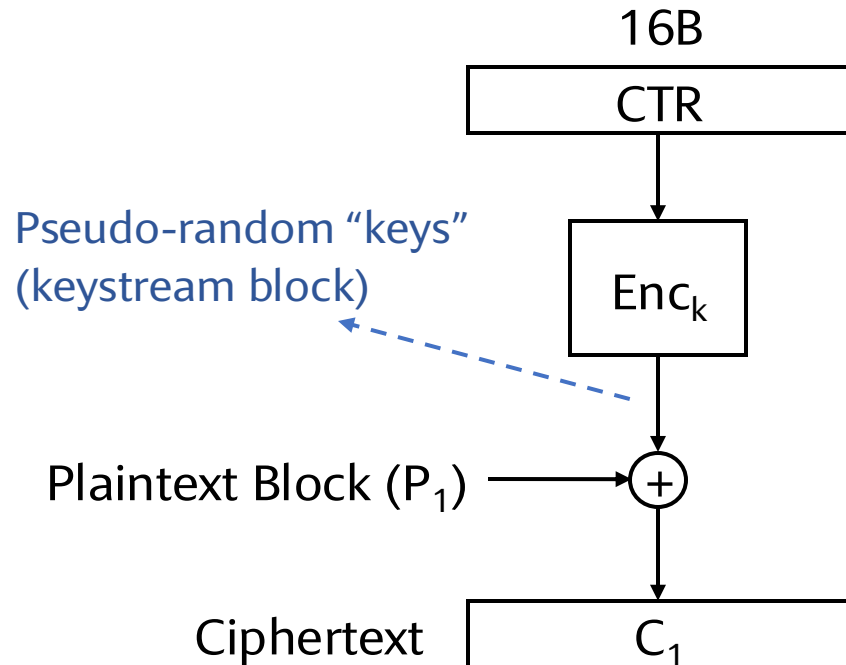


Evicted Cacheline



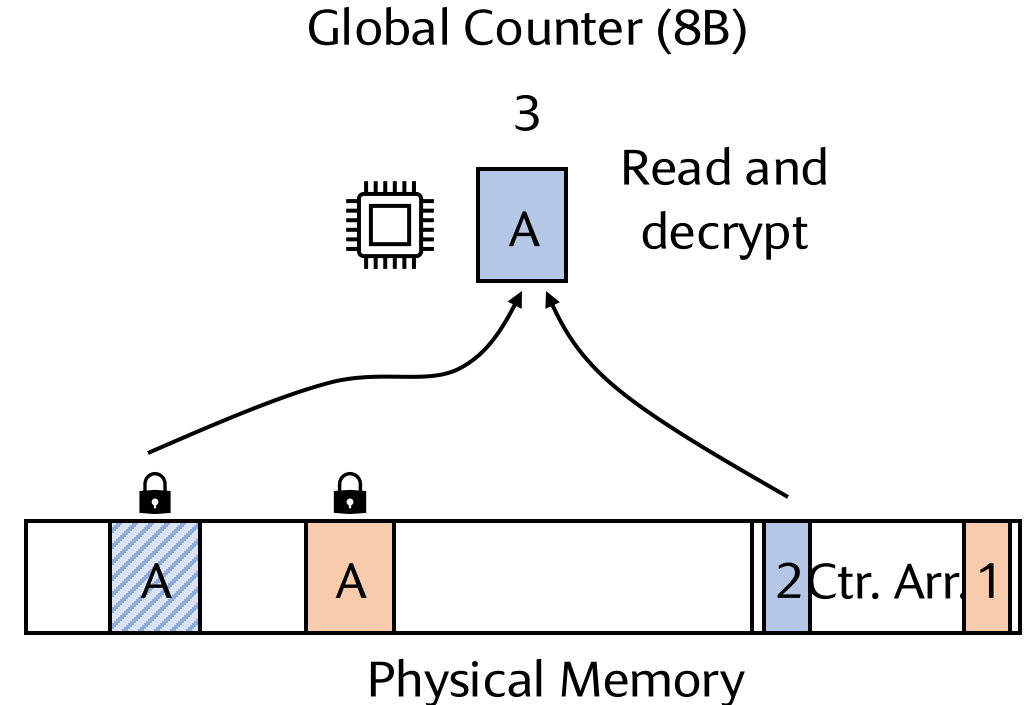
Physical Memory

# Counter (CTR) Mode



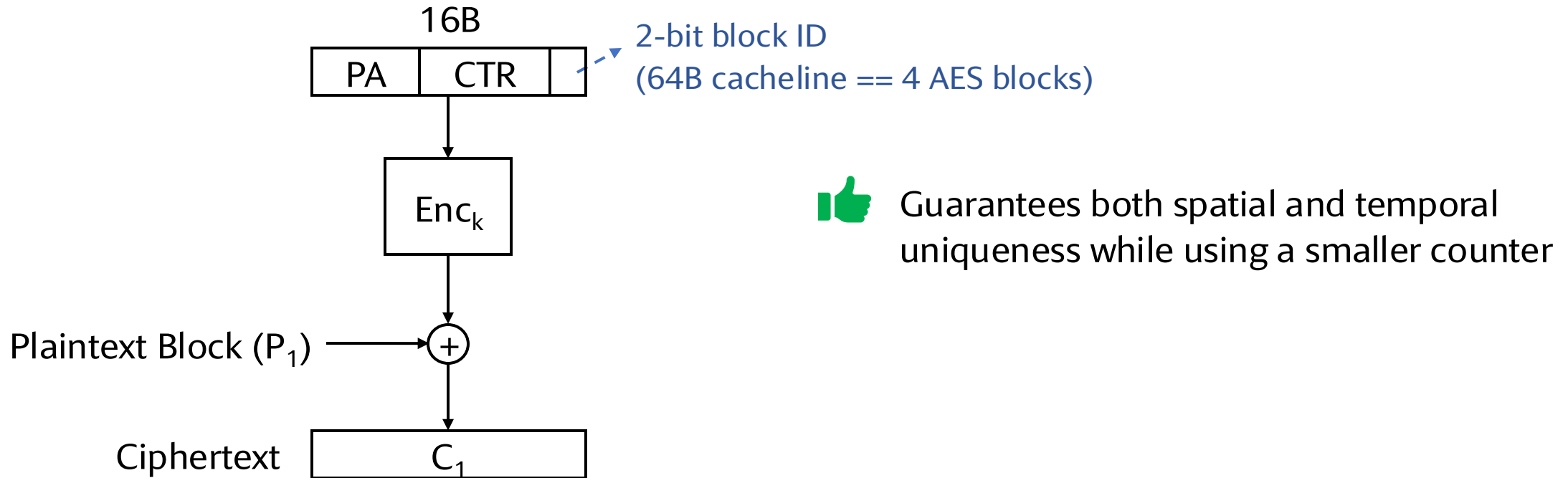
$$C = Enc_k(CTR) \oplus P \quad P = Enc_k(CTR) \oplus C$$

Ctr overflow? Re-encrypt with a new key. Expensive!



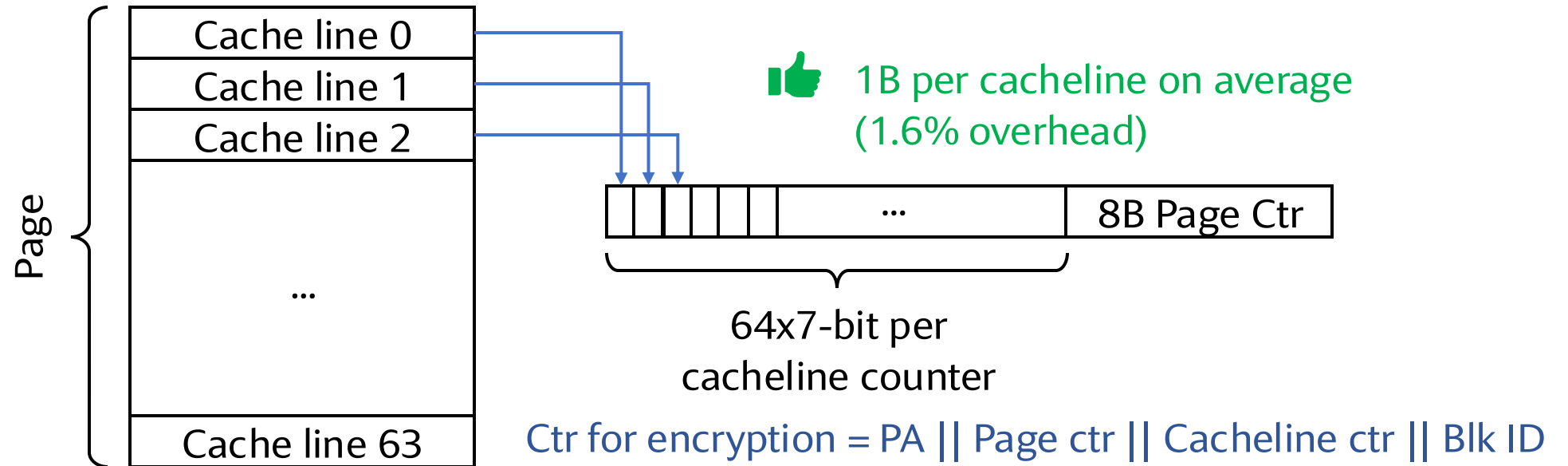
👎 Large storage overhead

# Smaller Cacheline Counter + Physical Address



$$C = Enc_k(CTR) \oplus P \quad P = Enc_k(CTR) \oplus C$$

# An Even More Compact Counter Scheme



Cacheline counter overflow? Increment the page counter, reset cacheline counters, re-encrypt the entire page

# Integrity Protection Goals

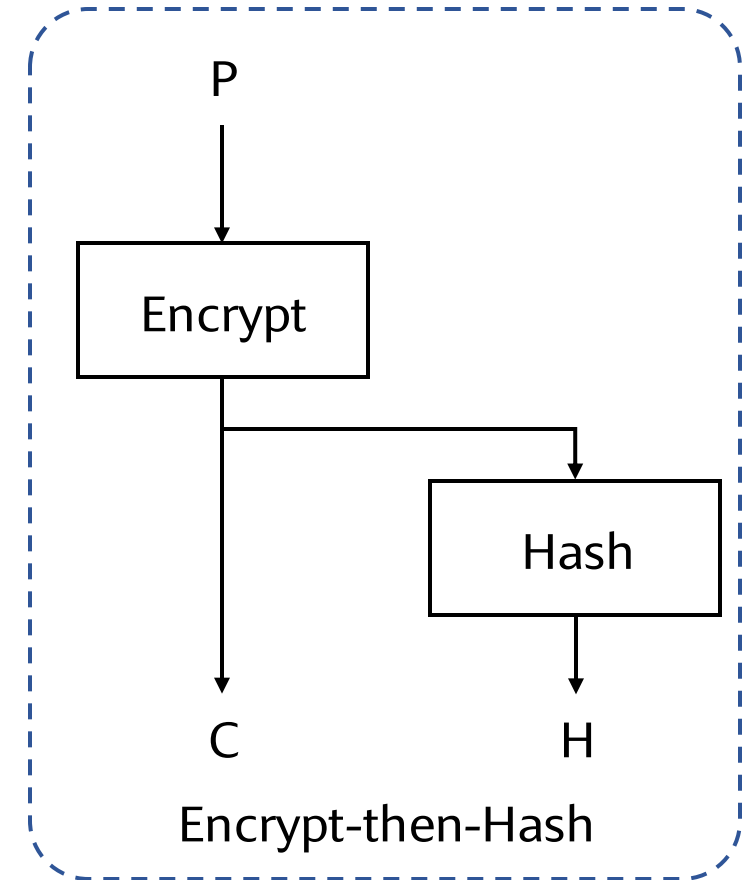
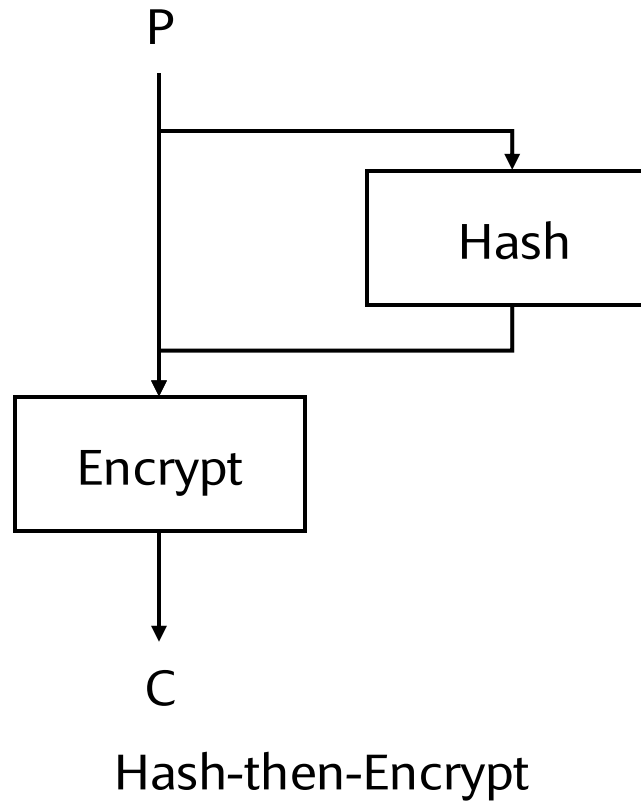
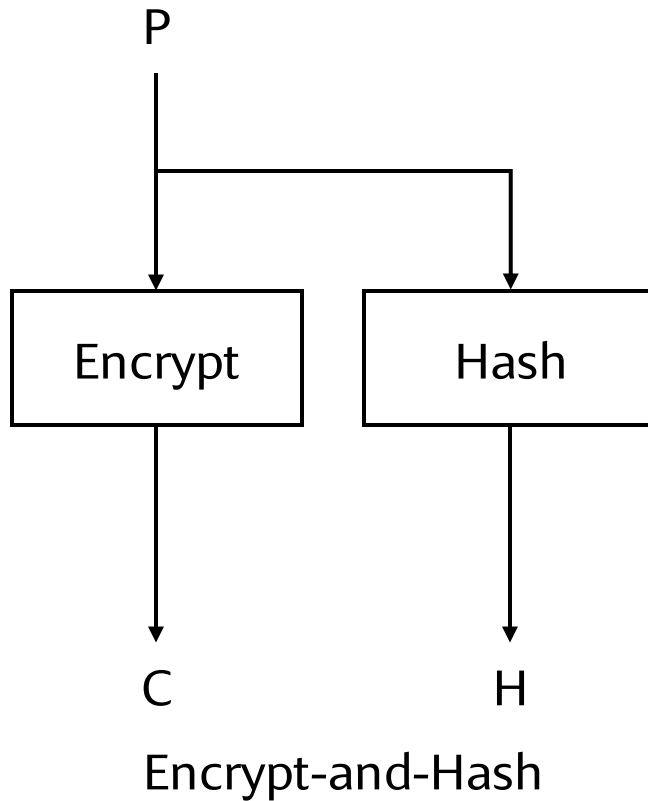
- **No spoofing:** Attacker cannot replace the value
- **No splicing:** Attacker cannot exchange the value with another value from a different location
- **No replay:** Attacker cannot replay an old value from the same location

Idea 1: Use crypto hashes



# Integrity Protection\*

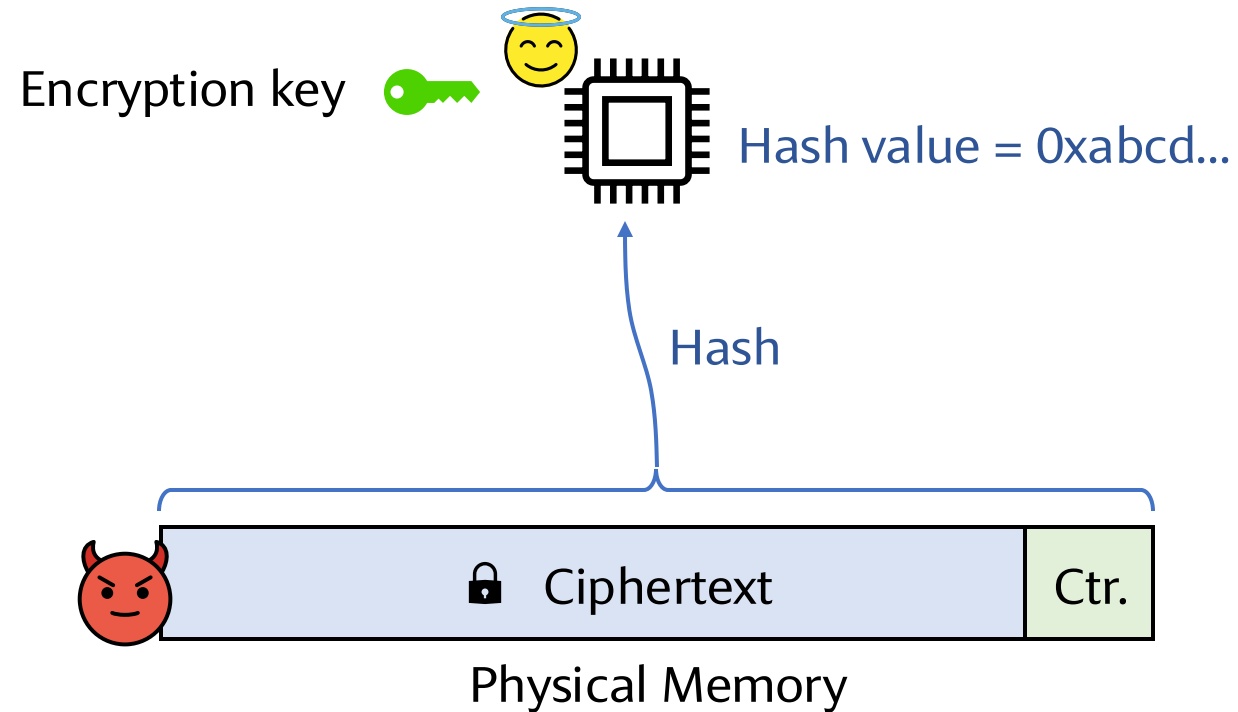
We have three schemes



\*This slide is slightly wrong. We use MAC instead of Hash

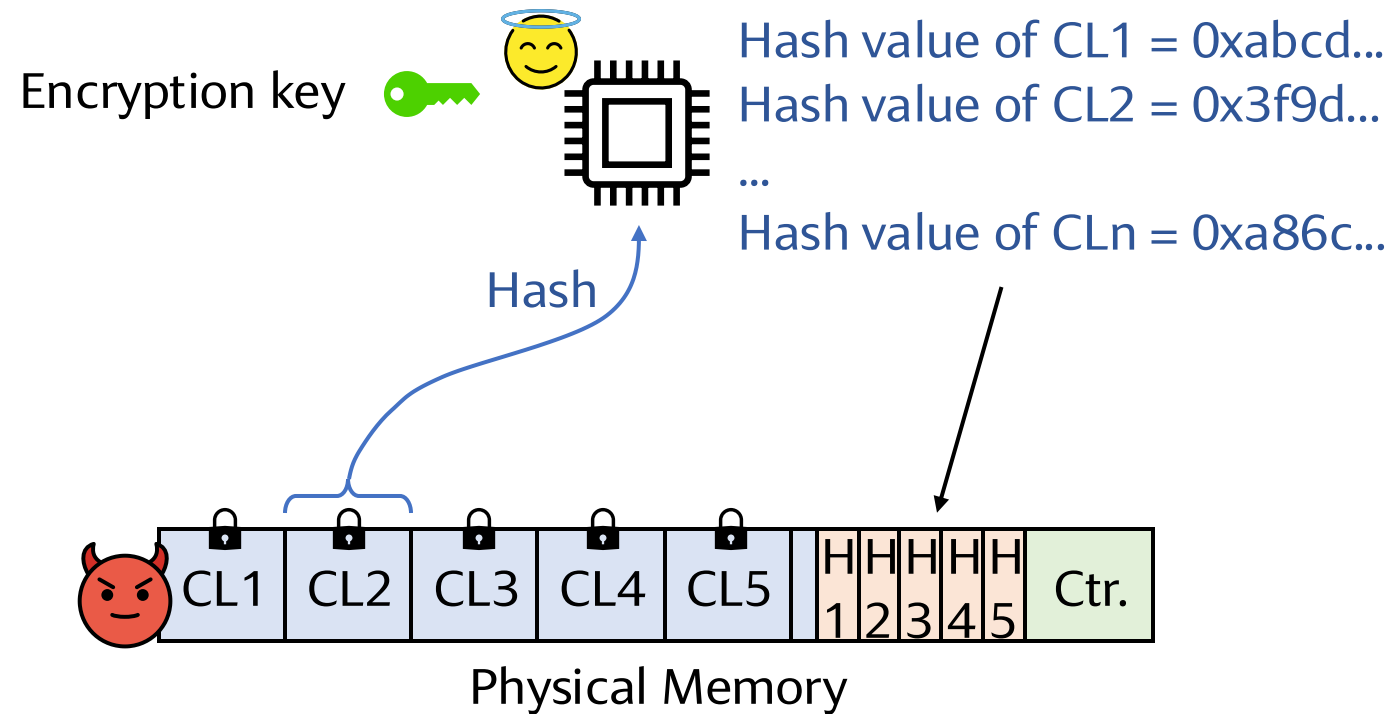
# Naïve Memory Integrity Protection

Hash the entire memory and store the expected hash value on the chip



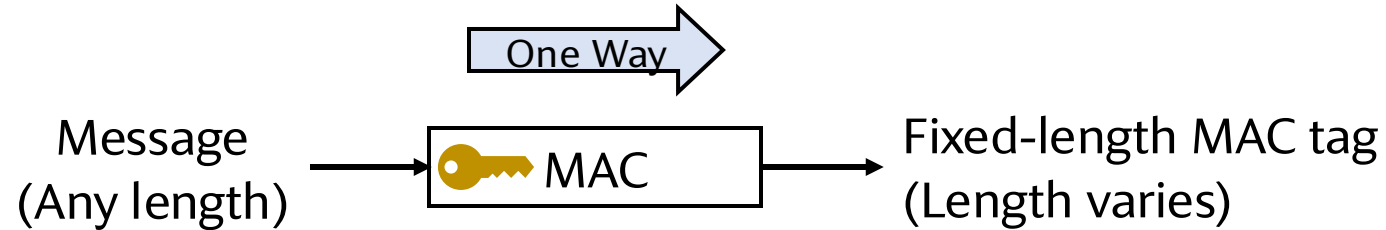
# Naïve Memory Integrity Protection

Hash the entire memory and store the expected hash value on the chip



Not secure! Attacker can forge ciphertext blocks and their hashes

# Hammer 5: Message Authentication Code (MAC)



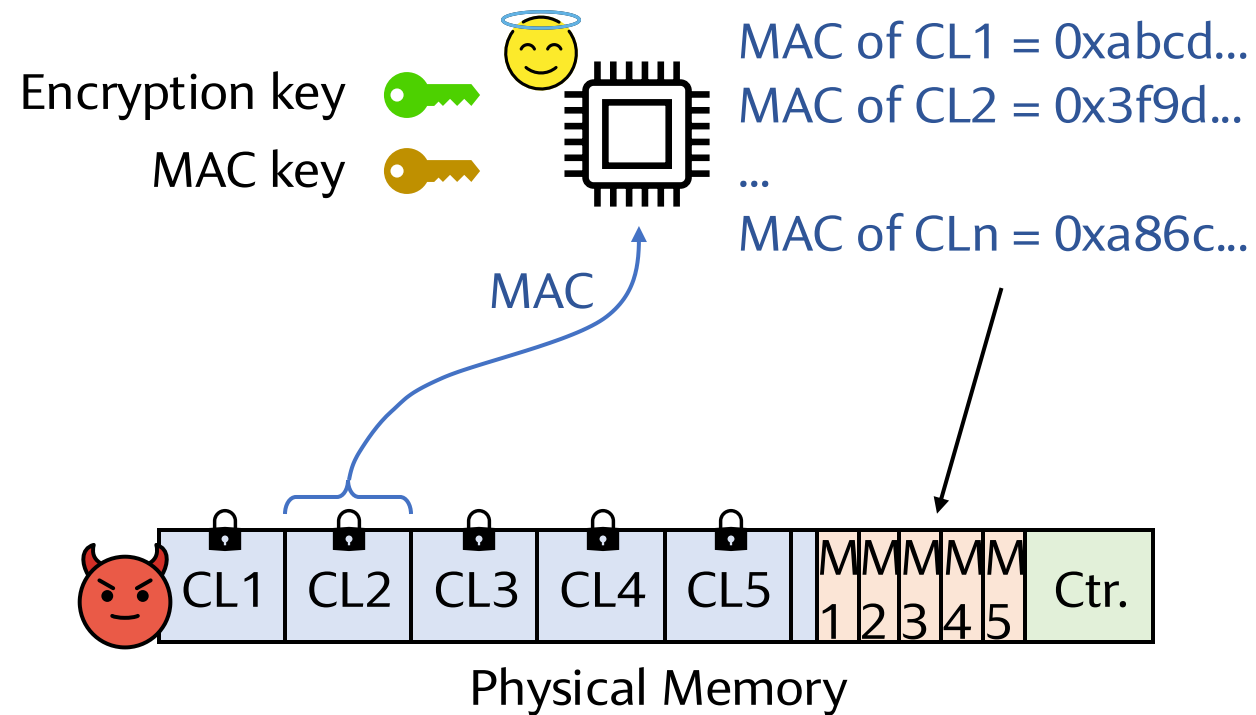
## Properties:

- Verifier has the same key
- Only the person who has the key can produce the correct MAC tag  
⇒ Correct MAC: The message is authentic

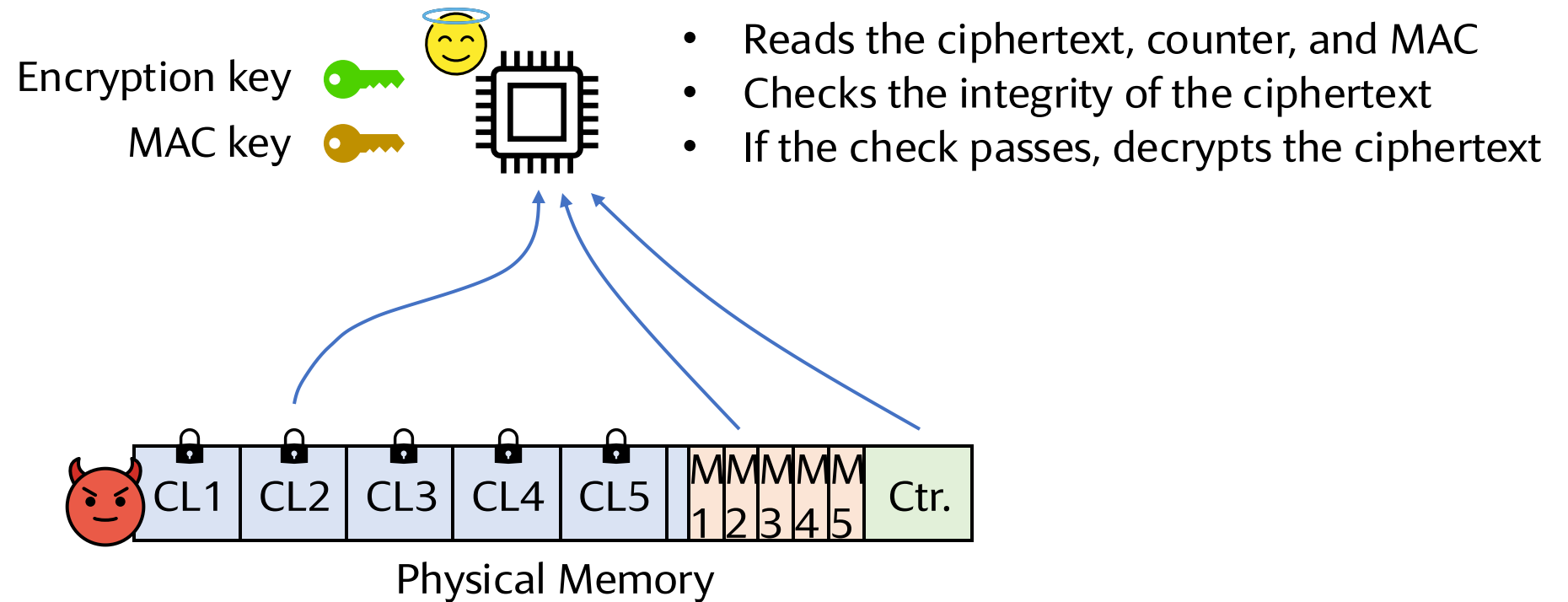
## Examples:

- Hash-based MAC (HMAC): Turns a crypto hash function into a MAC construction (e.g., HMAC-SHA256)
- Poly1305: A dedicated MAC design by DJB. Commonly used with ChaCha20, a stream cipher

# Memory Integrity Protection with MAC

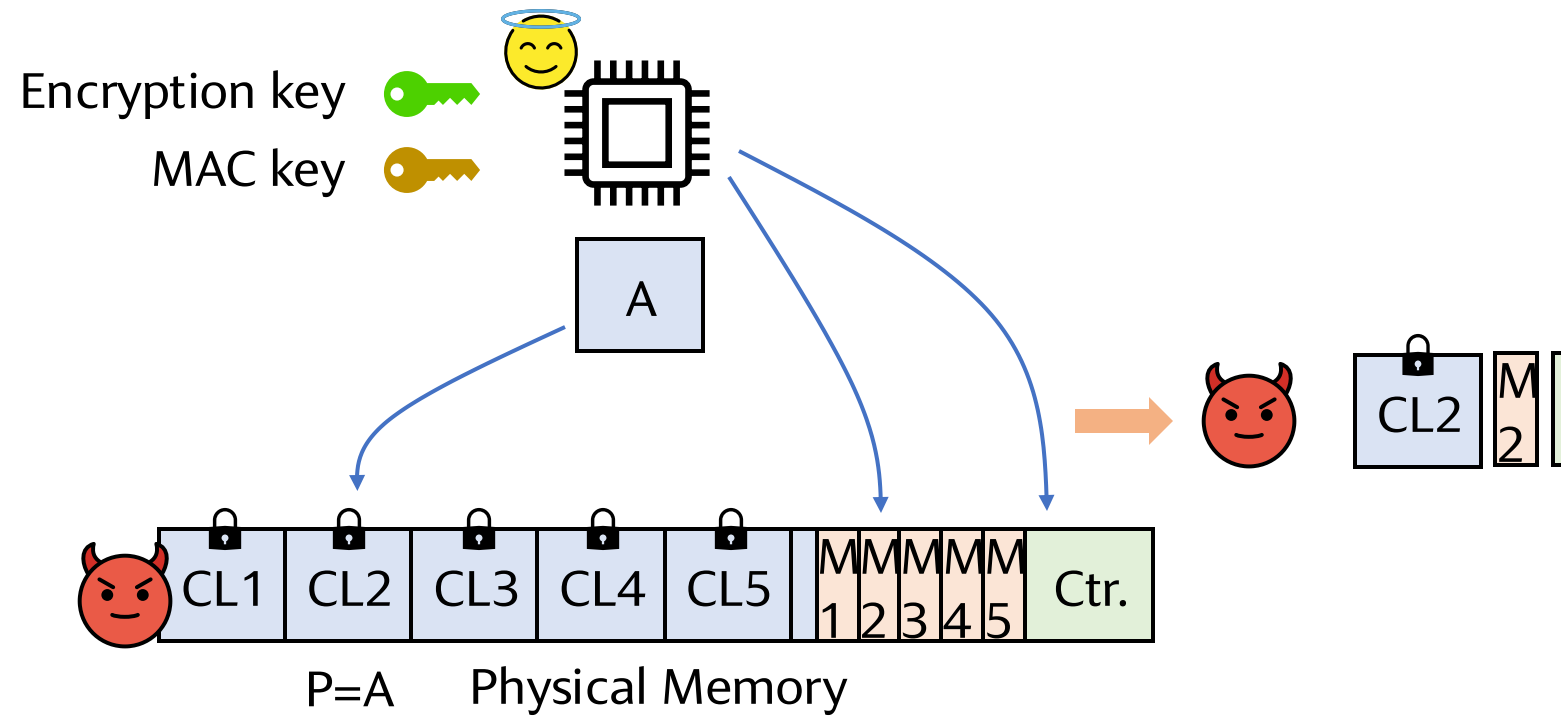


# Accessing the Memory

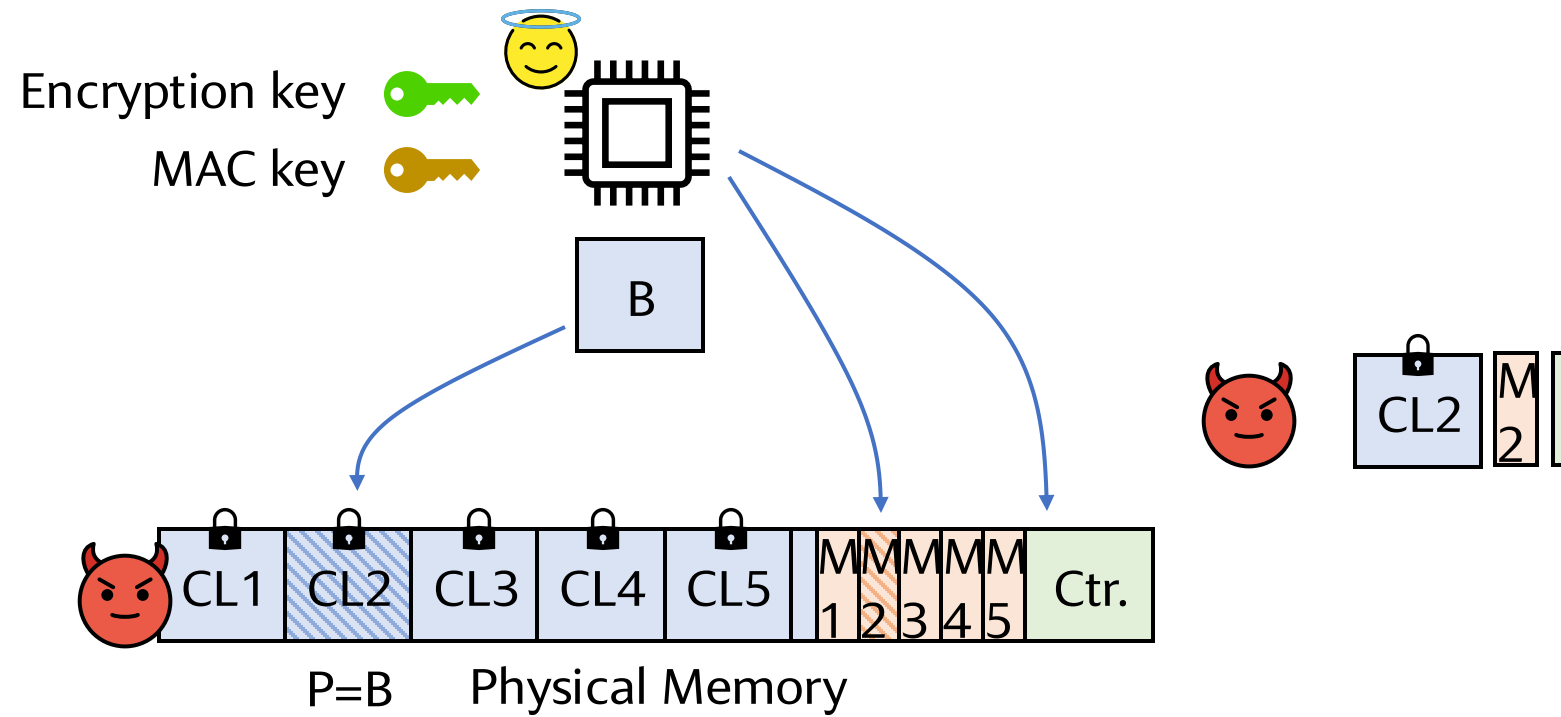


To prevent splicing:  $\text{MAC Tag} = \text{MAC}_k(\text{Ciphertext}, \text{PA})$

# Wait, What About Freshness

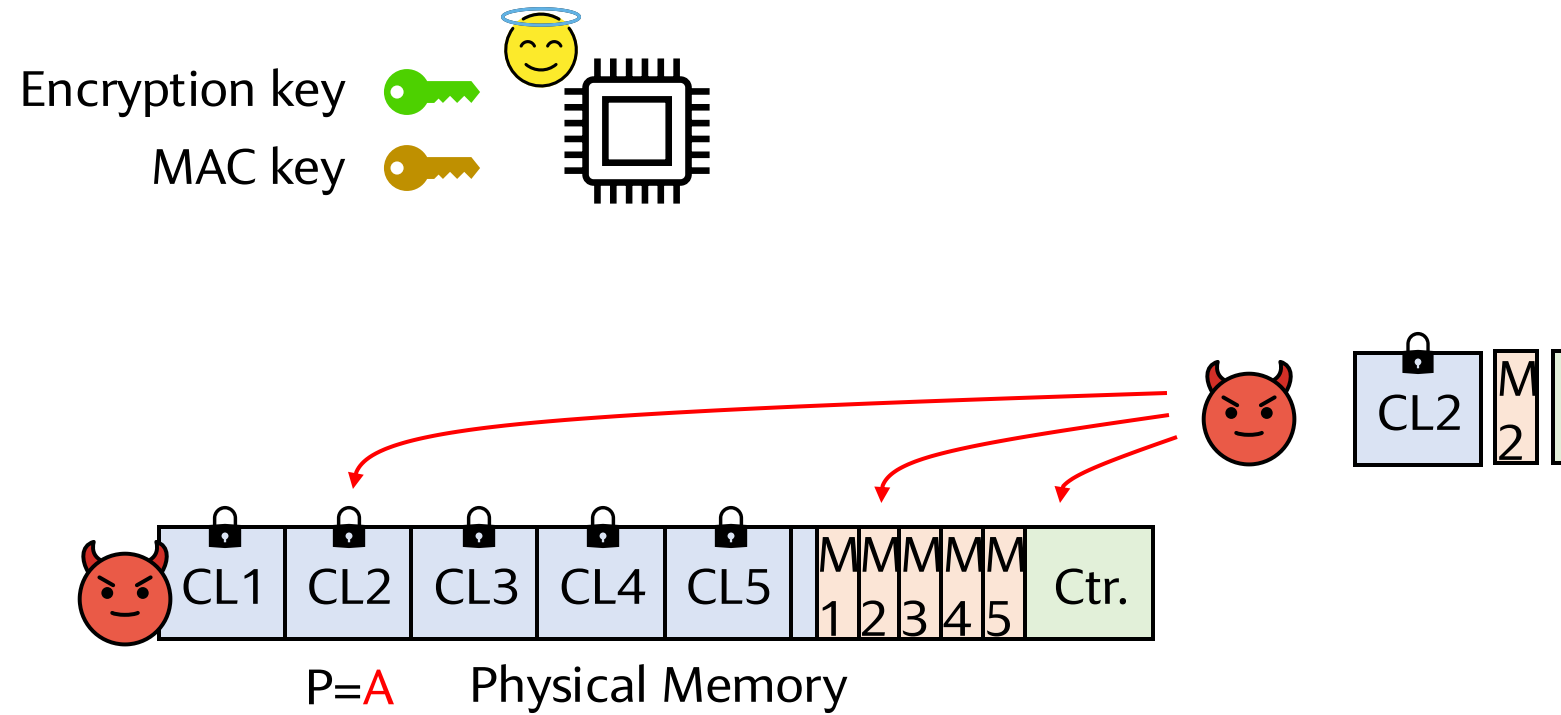


# Wait, What About Freshness



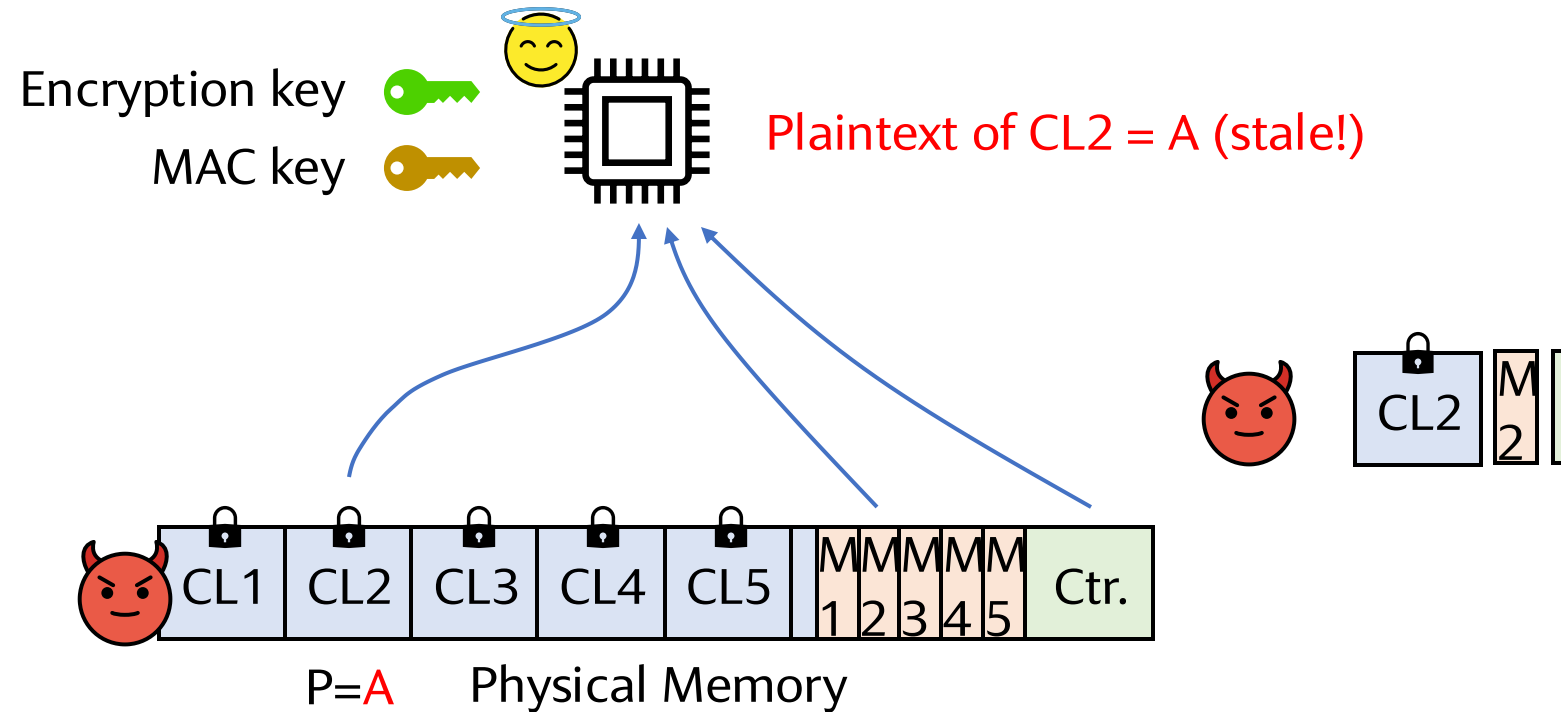


# Wait, What About Freshness

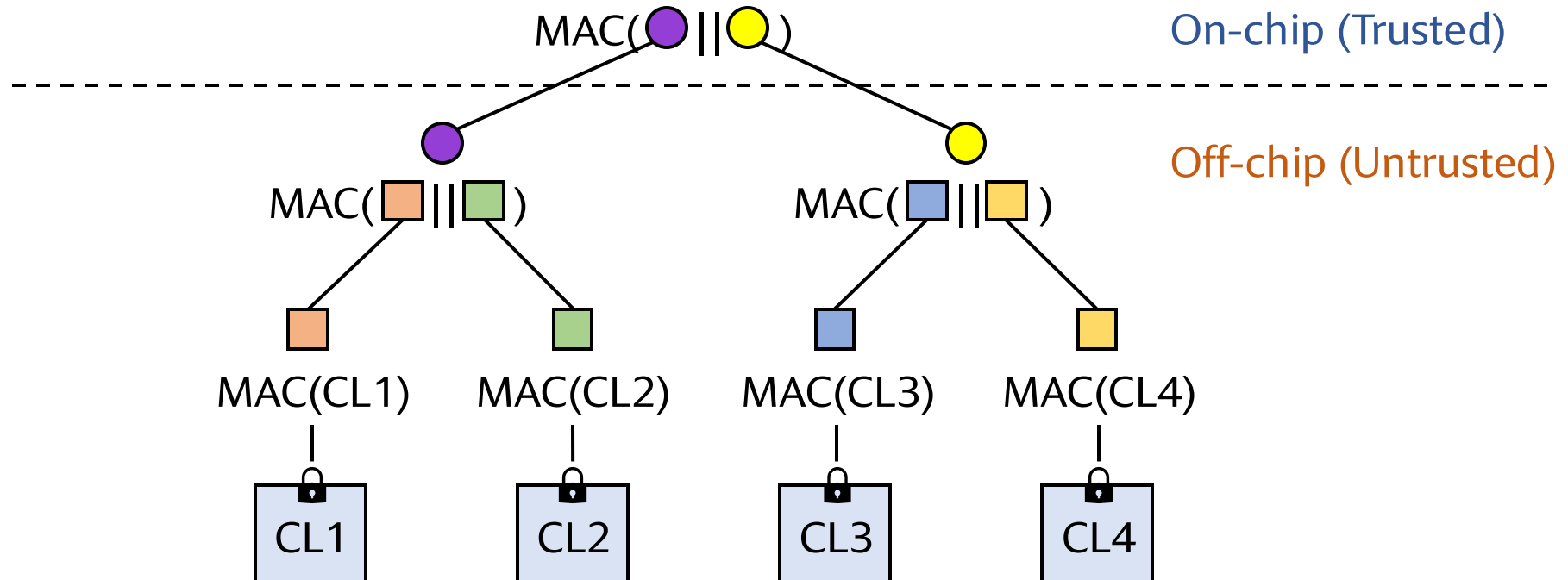
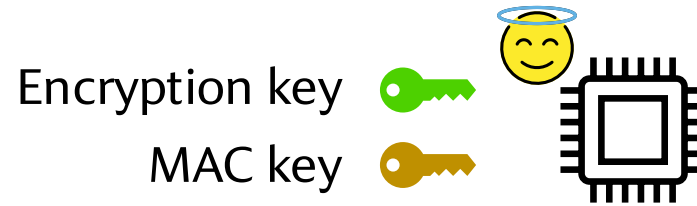


# Wait, What About Freshness

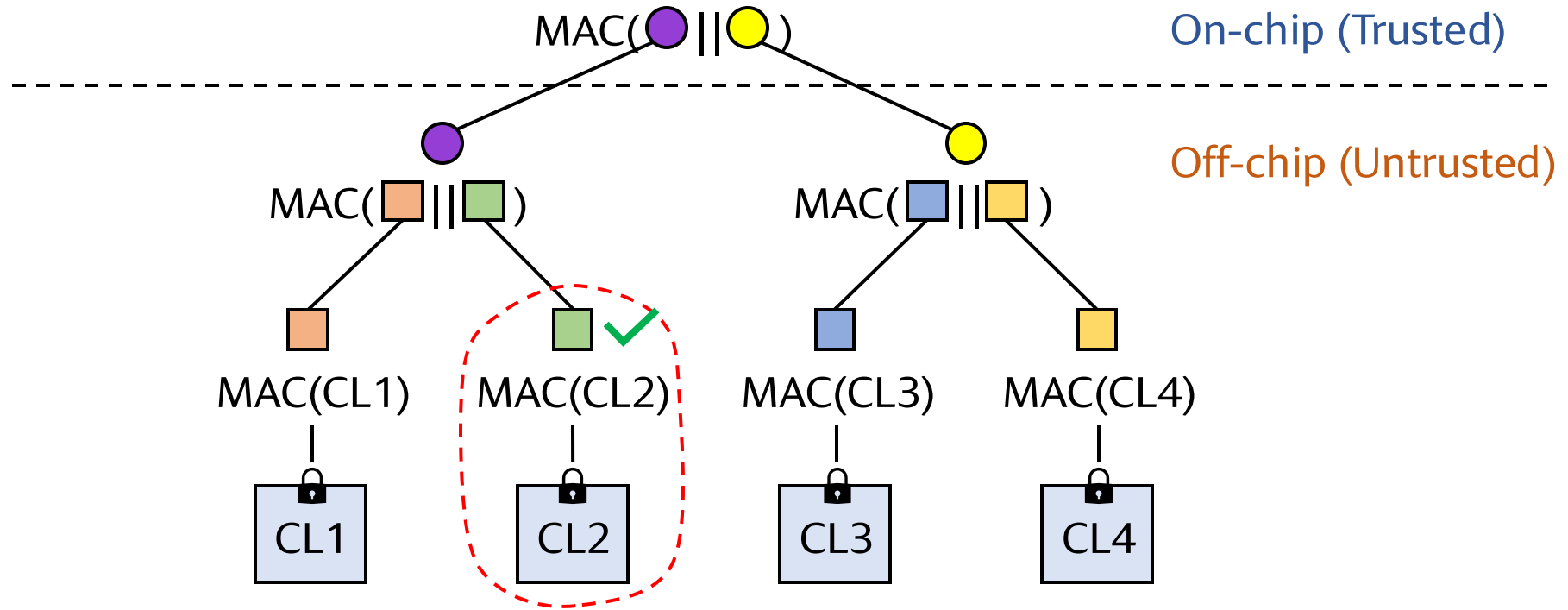
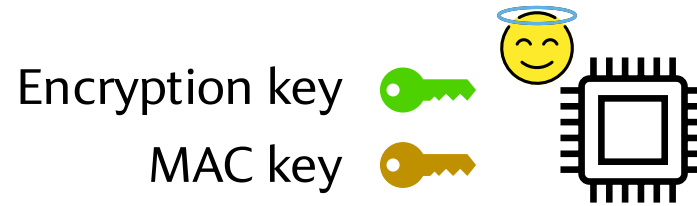
Authenticating a cache line in isolation isn't enough! We need a MAC that covers the entire memory. How to do that efficiently?



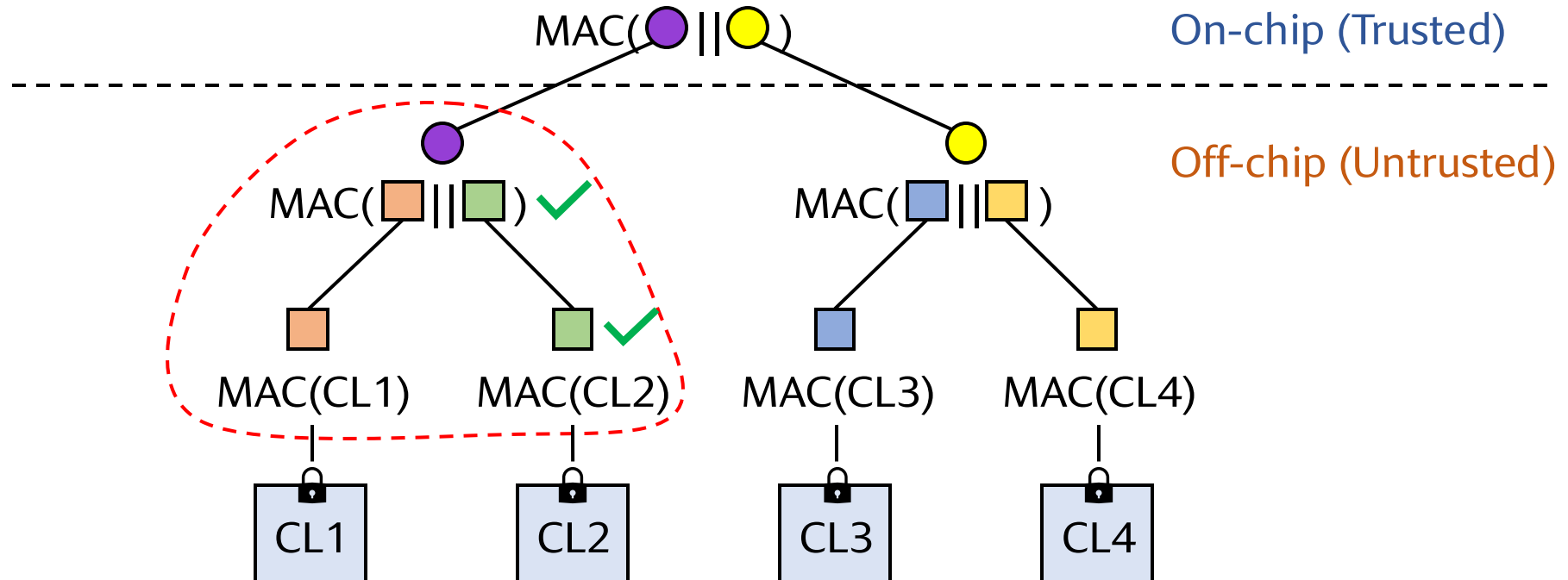
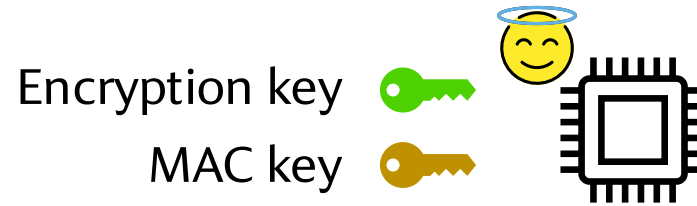
# Hammer 6: Merkle (Hash) Tree



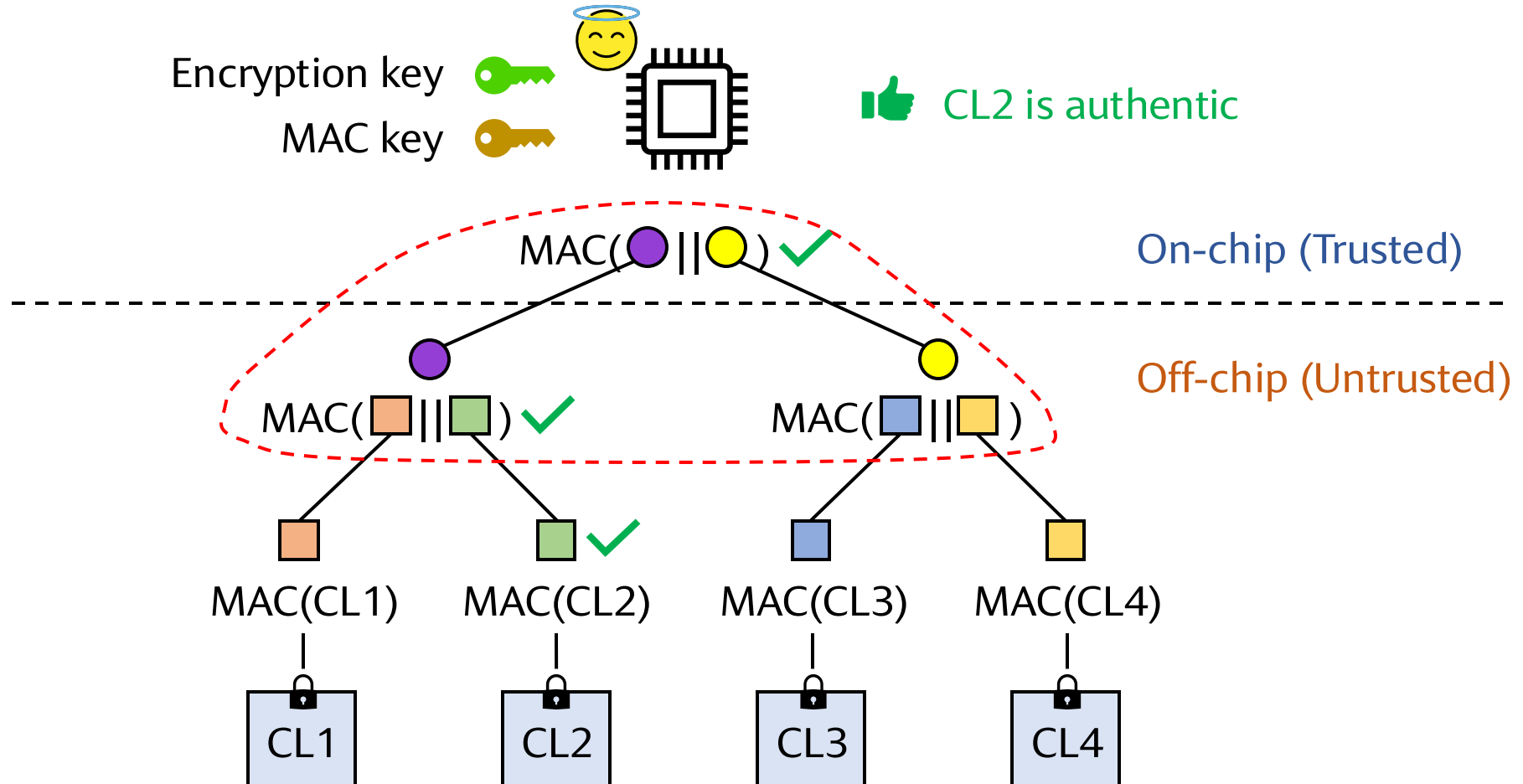
# Verify the Integrity of C2



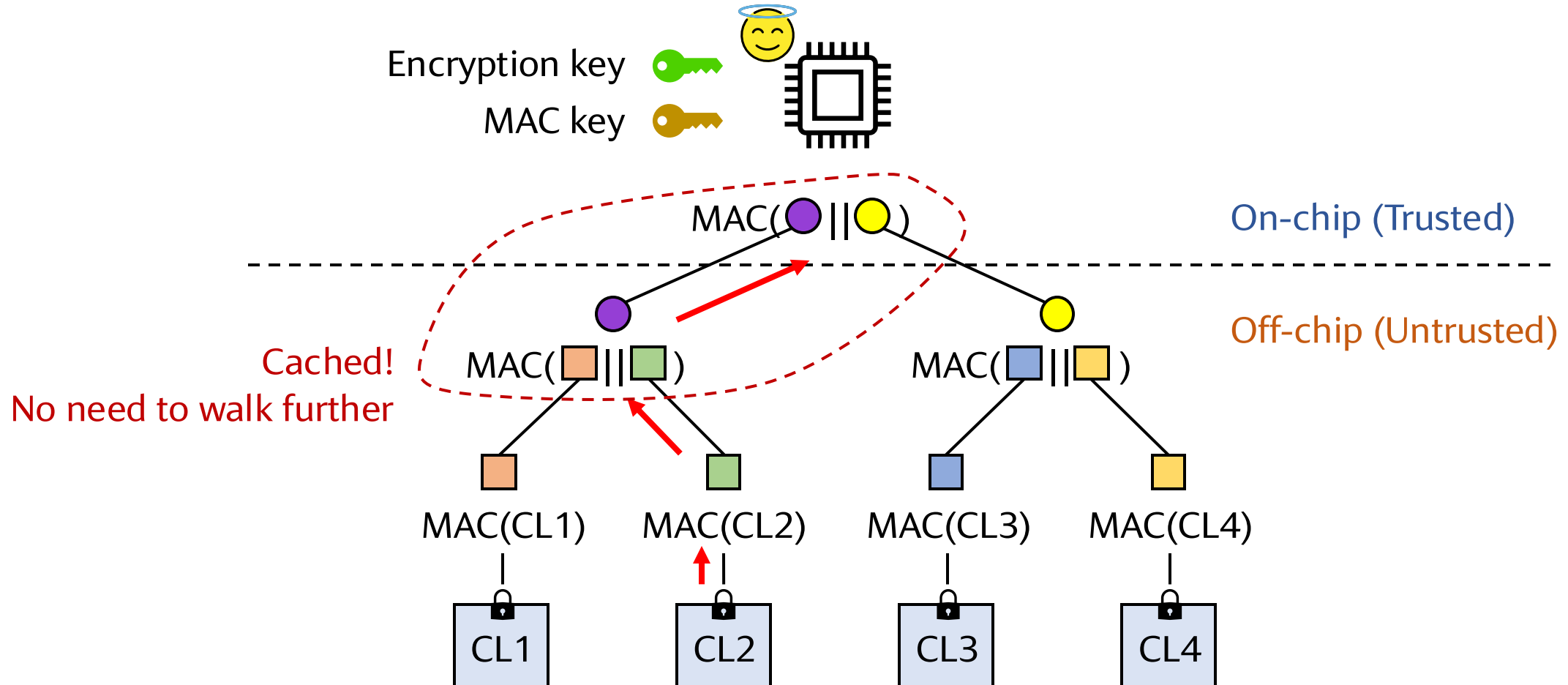
# Verify the Integrity of C2



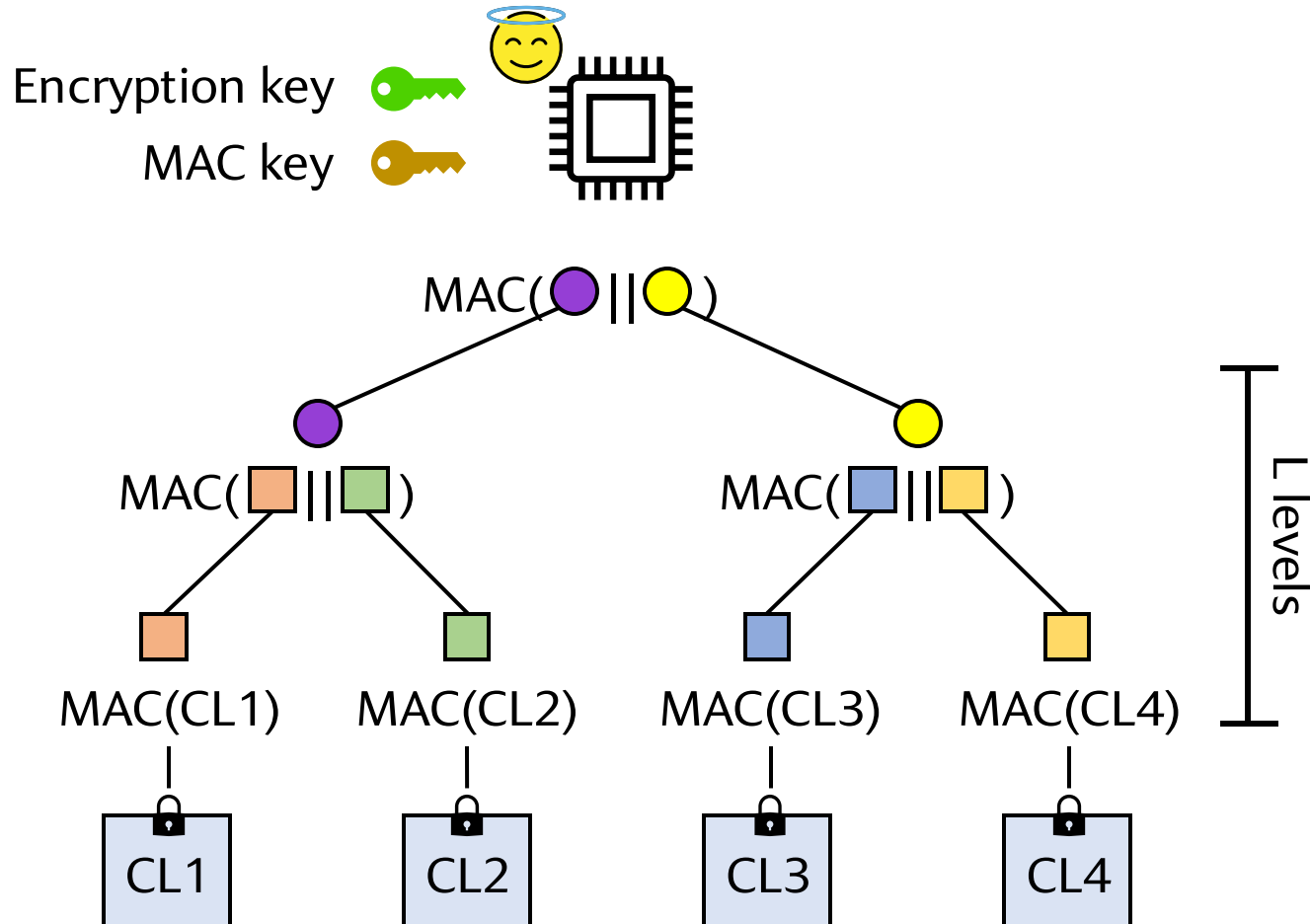
# Verify the Integrity of CL2



# Verify the Integrity of CL2



# How Large is the Merkle Tree



Assume 64-bit (or 8-B) MAC

$\Rightarrow$  8 MACs per cacheline  $\Rightarrow$  Fan-out = 8

Total leaves #  $N_{leaf} = 8^L$

Total tree nodes #  $N_{node} = (8^{L+1} - 8)/7$

# cachelines covered =  $N_{leaf}$

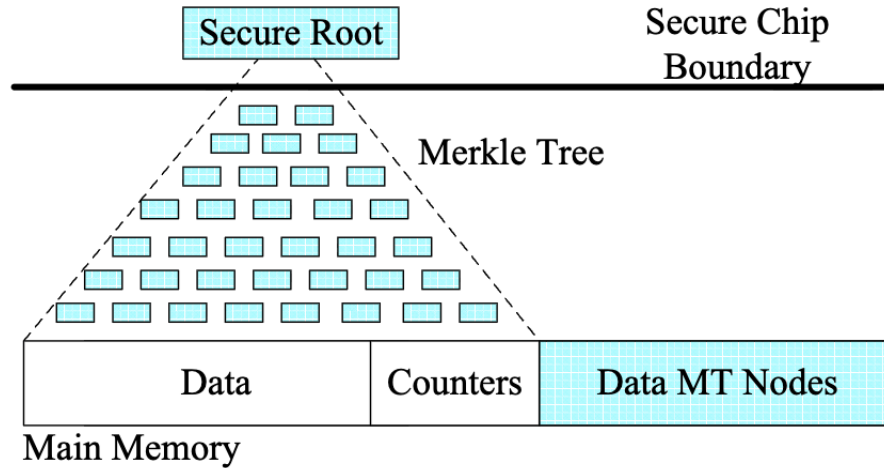
Absolute storage cost =  $8N_{node}$

Storage overhead =

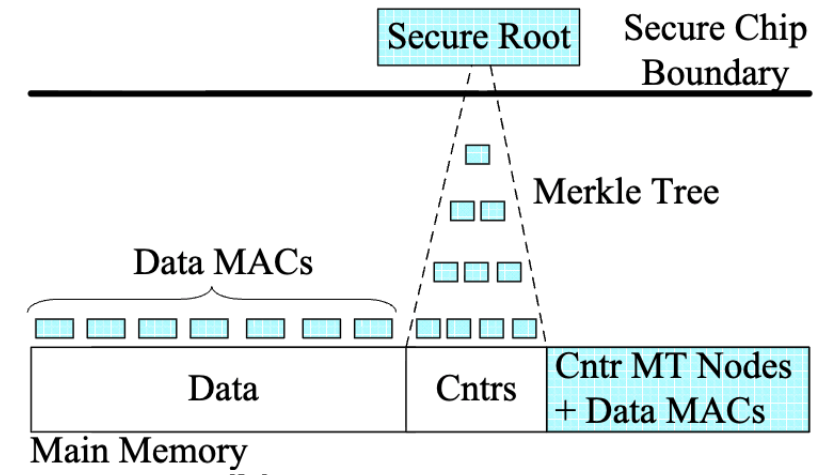
$$\frac{8N_{node}}{64N_{leaf}} = \frac{8^{L+1} - 8}{7 \times 8^{L+1}} = \frac{1 - 8^{-L}}{7} \approx \frac{1}{7}$$



# Bonsai Merkle Tree (BMT)\*



**(a)** Standard Merkle Tree

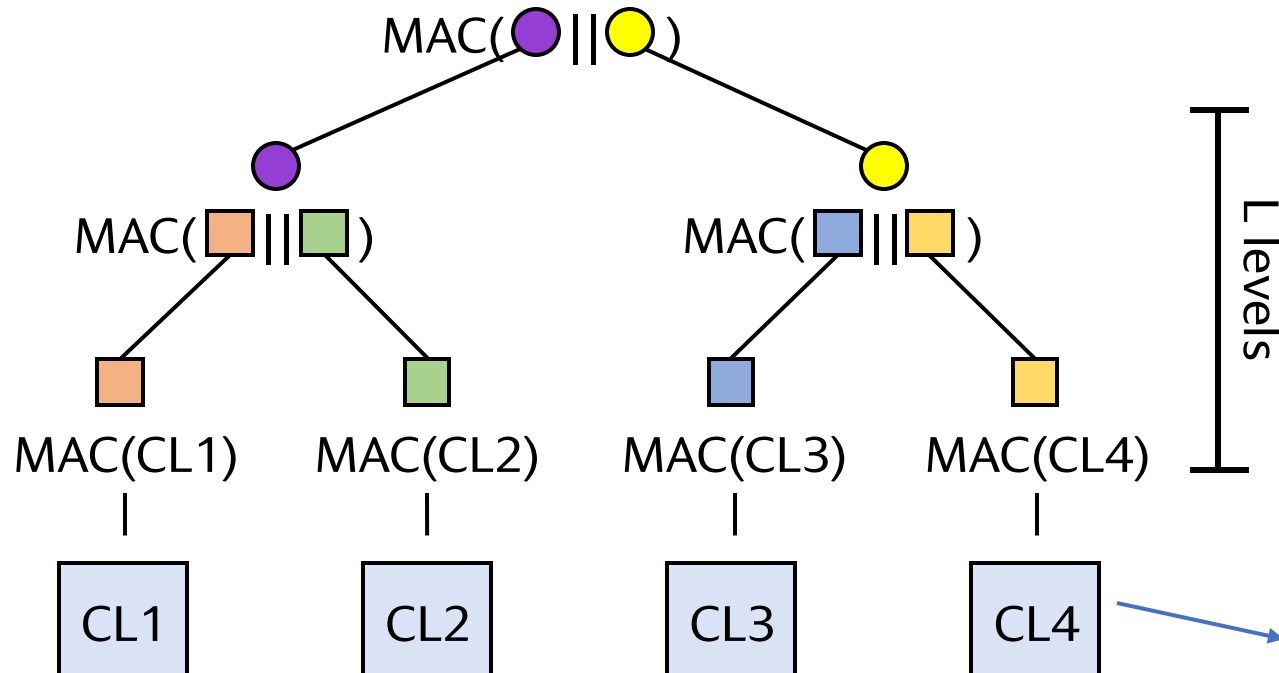
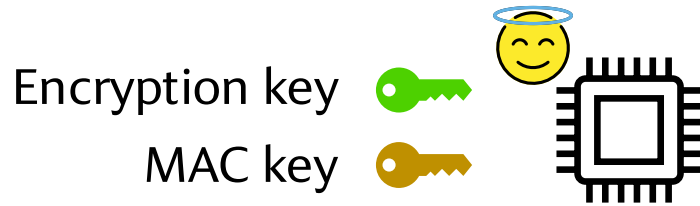


**(b)** Bonsai Merkle Tree

To use BMT, the Data MAC needs to cover (1) the ciphertext, (2) PA, and (3) Counter  
i.e.,  $\text{MAC Tag} = \text{MAC}_k(\text{Ciphertext}, \text{PA}, \text{Ctr})$

\*Rogers et al. "Using Address Independent Seed Encryption and Bonsai Merkle Trees to Make Secure Processors OS- and Performance-Friendly" (MICRO '07)

# How Large is the Merkle Tree



Assume 64-bit (or 8-B) MAC

⇒ 8 MACs per cacheline ⇒ Fan-out = 8

Total leaves #  $N_{leaf} = 8^L$

Total tree nodes #  $N_{node} = (8^{L+1} - 8)/7$

# cachelines covered =  $64N_{leaf}$

Absolute storage cost =  $8N_{node}$

Storage overhead =

$$\frac{8N_{node}}{64 \times 64N_{leaf}} = \frac{1 - 8^{-L}}{64 \times 7} \approx \frac{1}{448}$$

Counters for 64 cachelines

# Overall Storage Overhead

